

## SA as process interface for network control

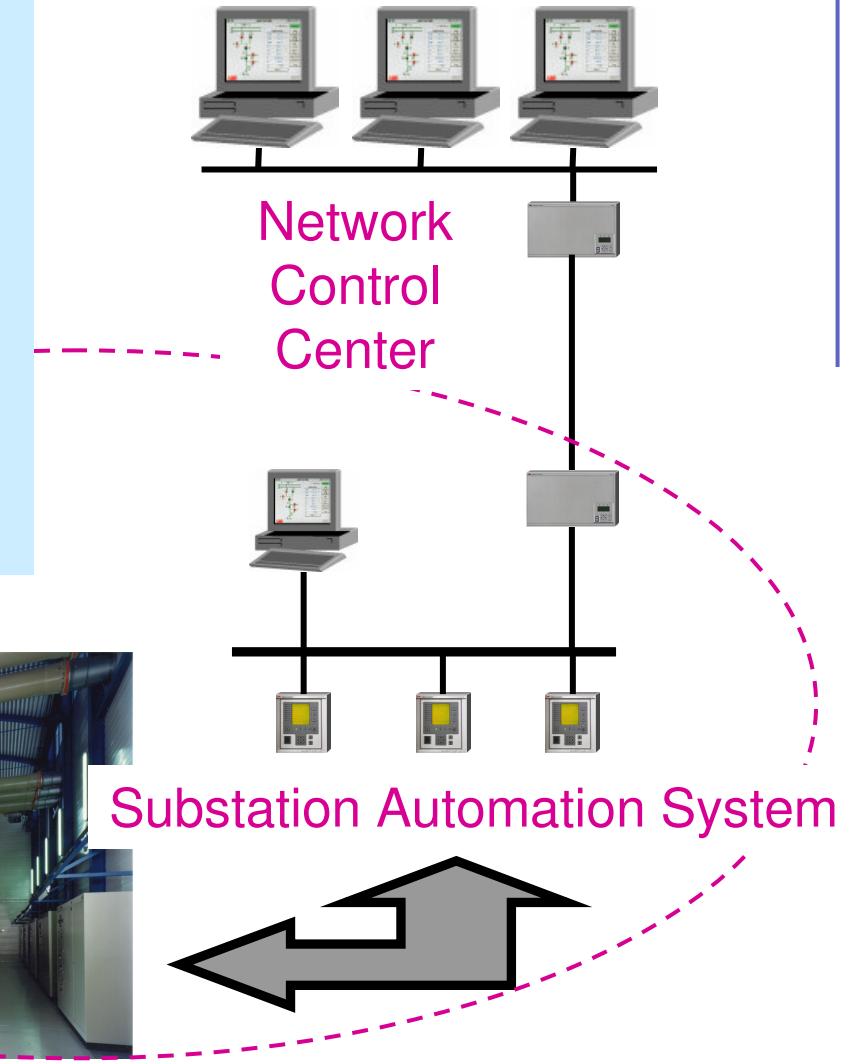
All information from process (Power System) are acquired by the Substation Automation system\*

All actions on the process (Power System) are performed by the Substation Automation System\*

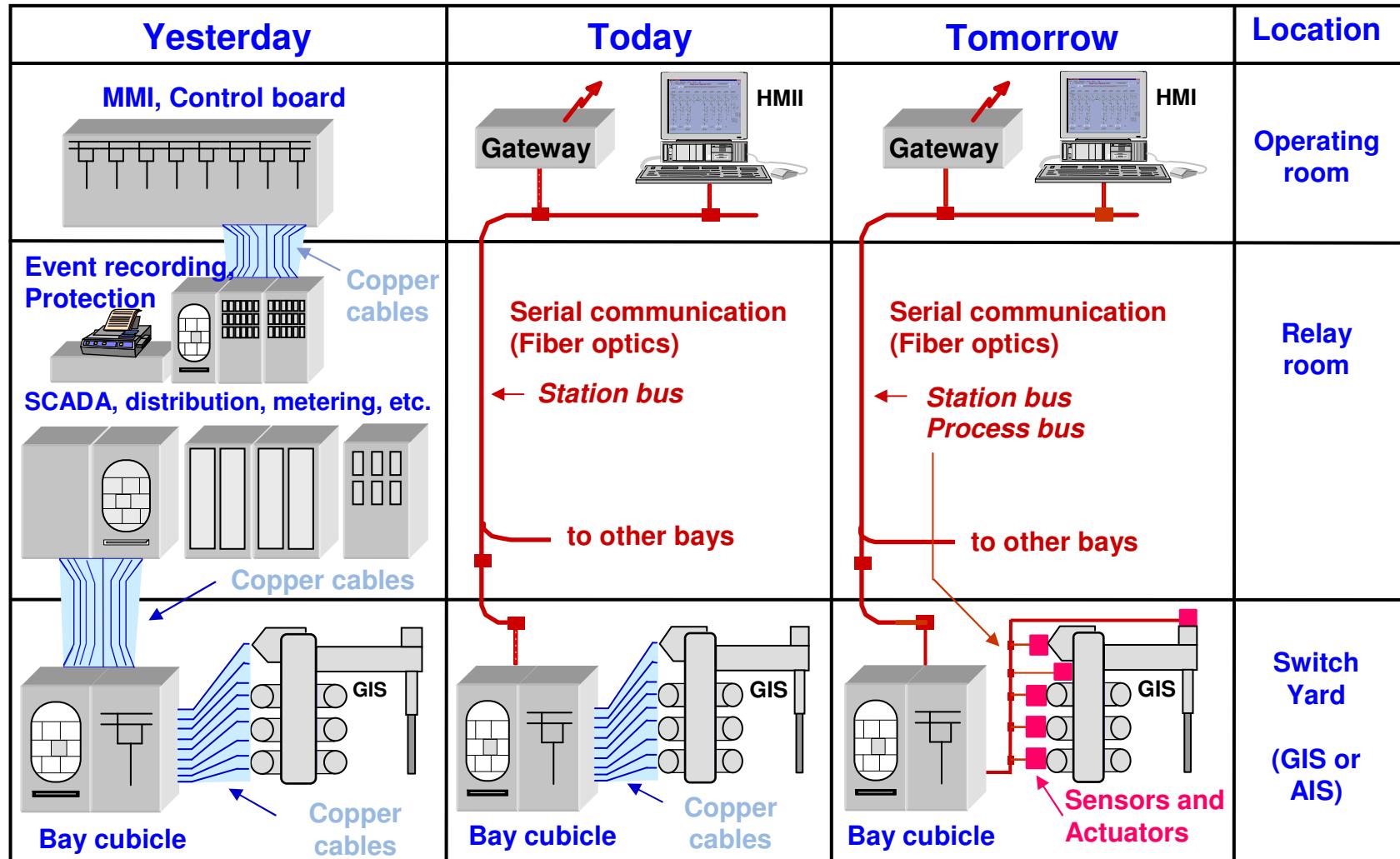
\*) protection integral part of SA



Substation

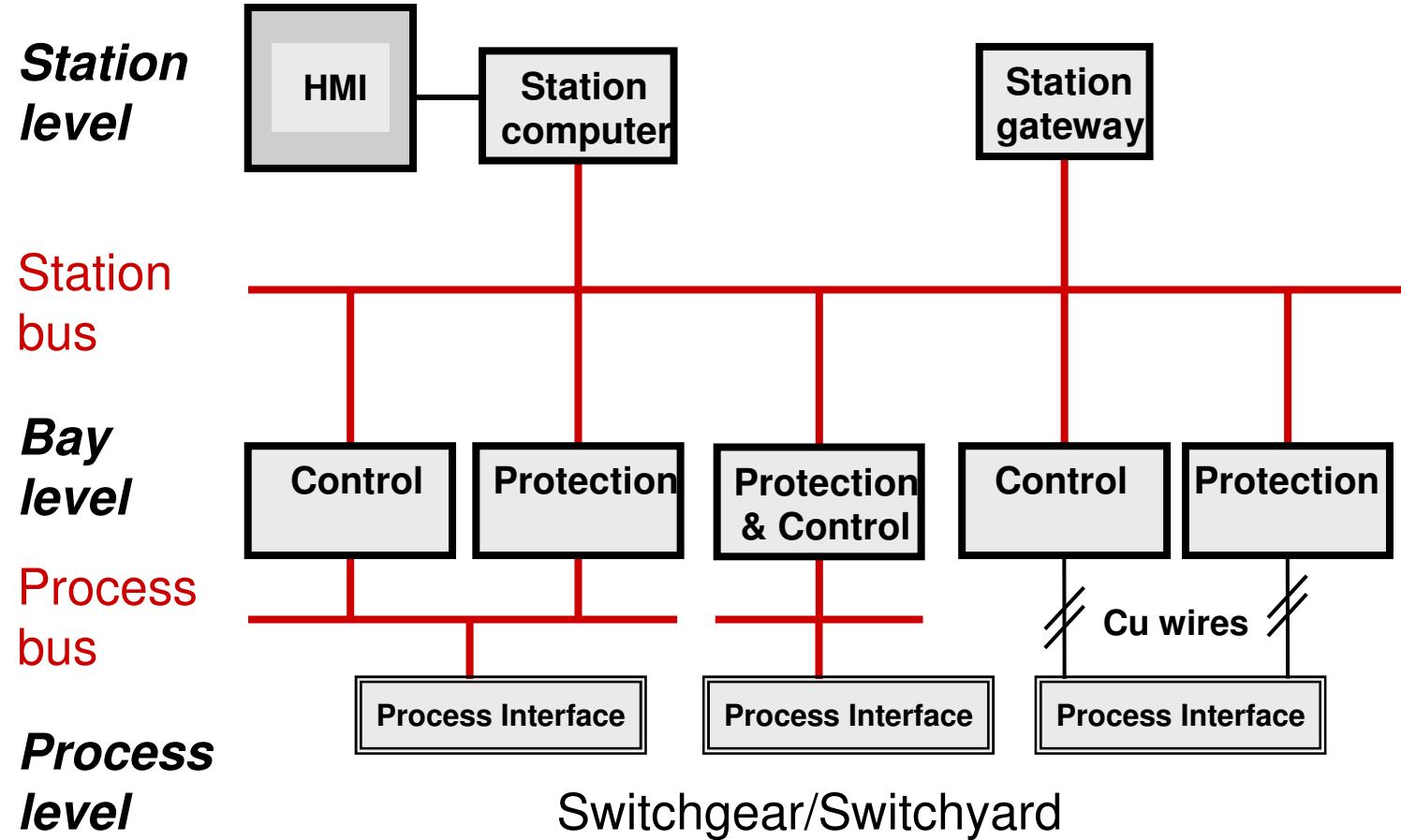


# Trends in Substation Automation (SA)

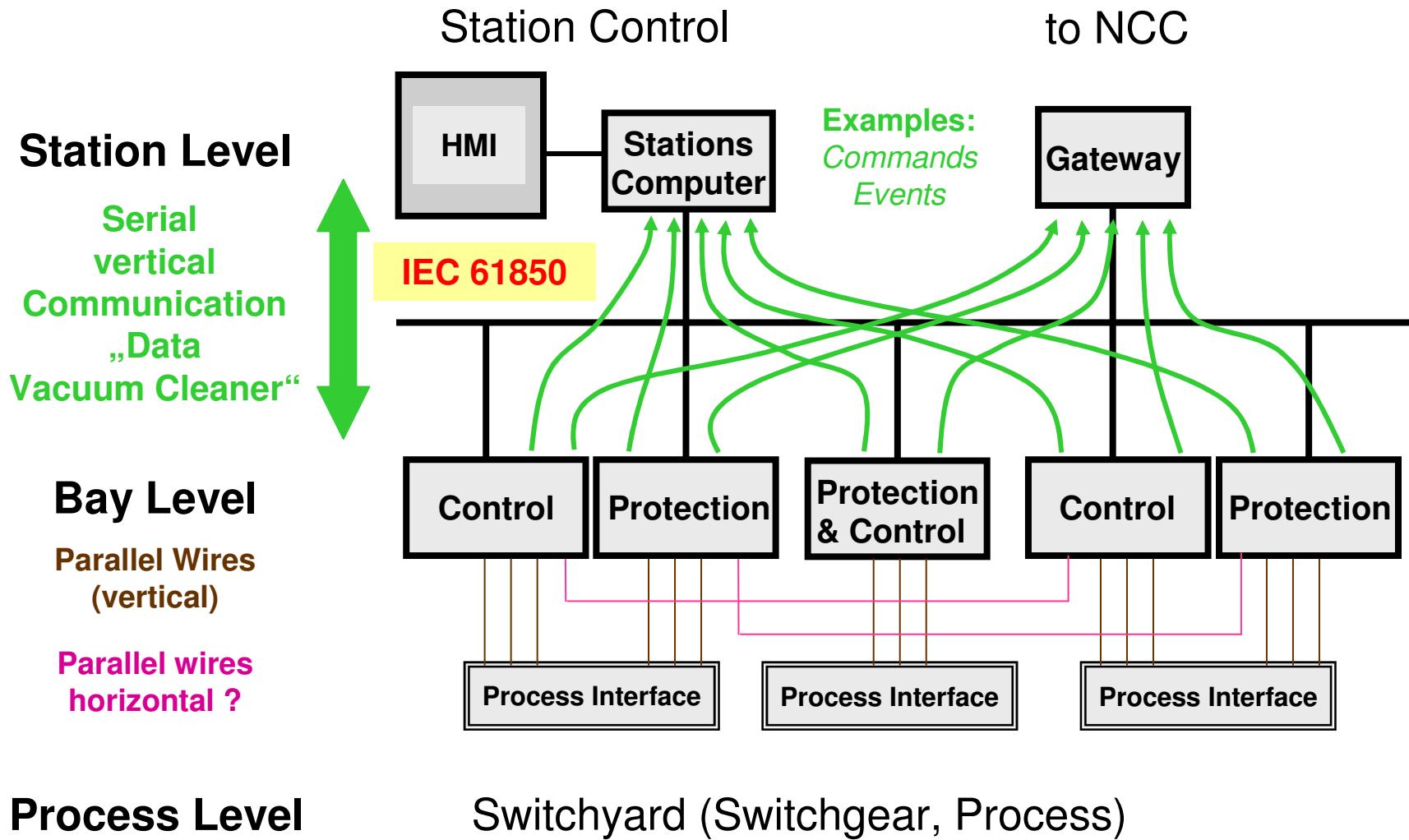


**Functionality:** SA to control, operate,  
monitor, and protect the substation

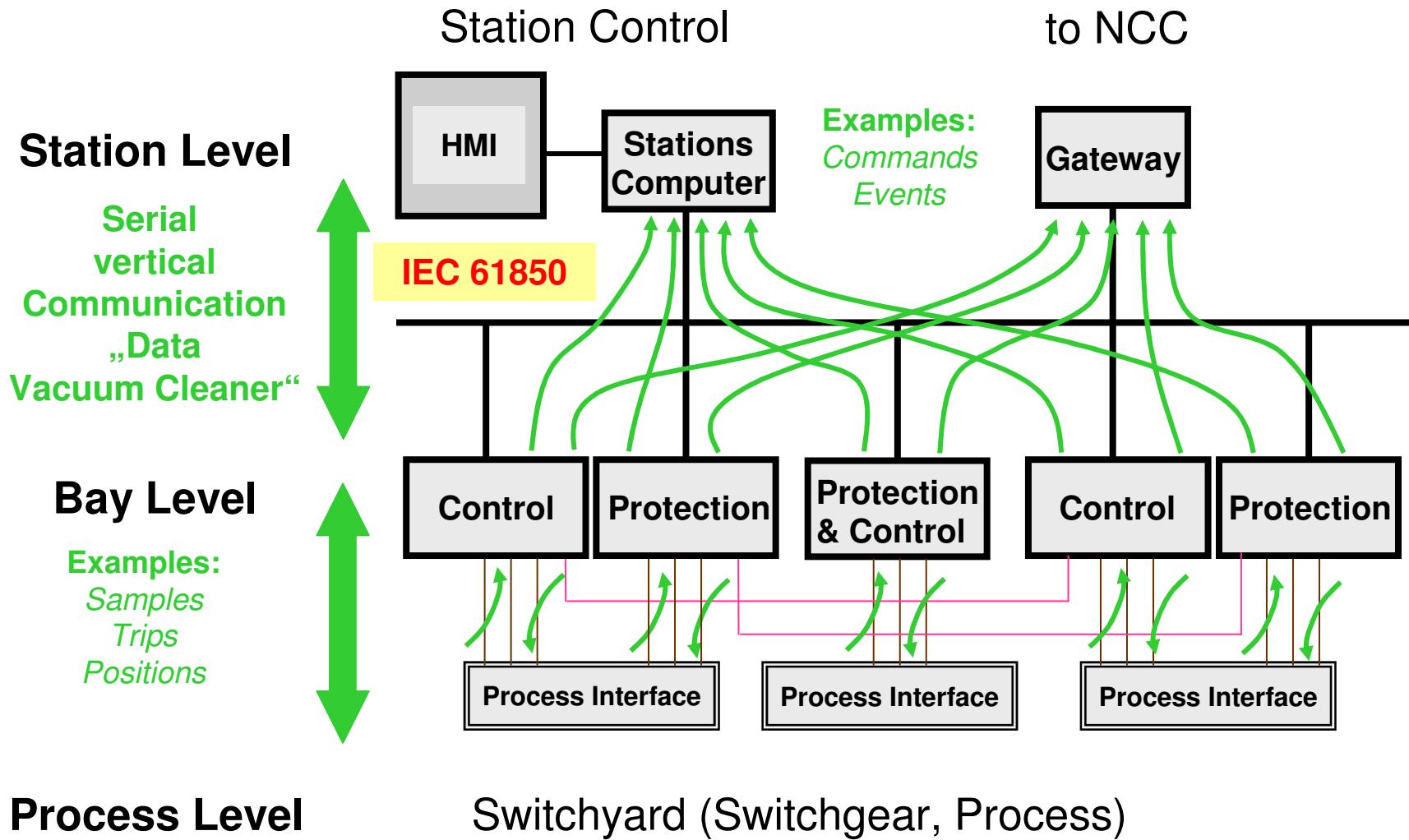
# Serial communication in SA



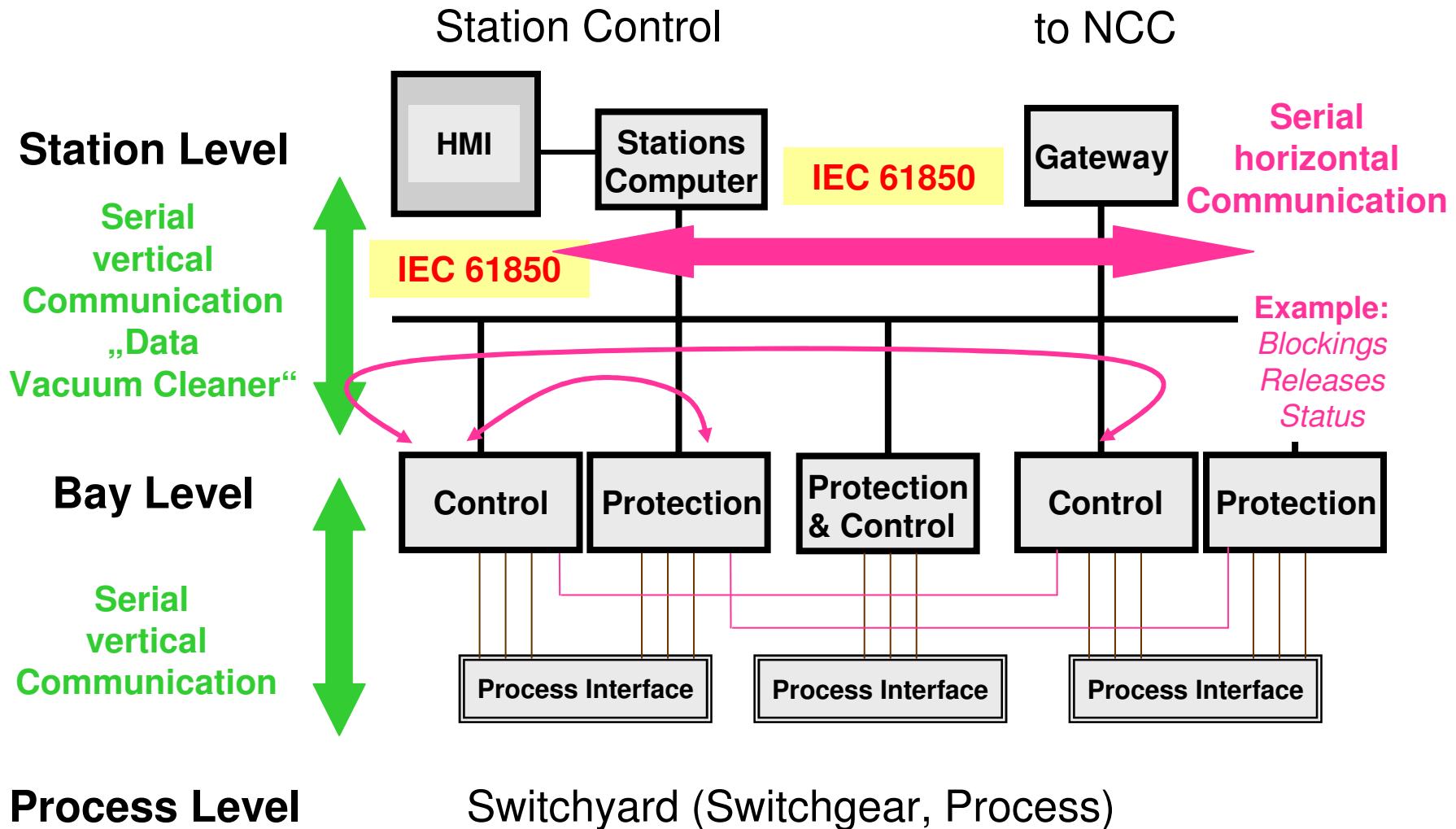
# Vertical Communication



# Vertical Communication



# Vertical Communication



- **HMI and related station level functions**

- Access control & access security management
- Operators access to the system
- Display of data and information
- Storage of data in the station computer
- Log management

- **Operational or control functions**

- Operational control (switching devices, ...)
- Indication handling
- Event (SER) and alarm handling
- Parameter setting and parameter set switching
- Data retrieval

- **Monitoring and metering functions**

- Metering
- Power equipment and system monitoring
- Disturbance recording

- **Local process automation functions**

- Protection
  - Automatics
  - Bay interlocking

- **Distributed automatic support functions**

- Station interlocking
  - Distributed synchrocheck
  - Synchronized switching
  - Automatic switching sequences
  - Load shedding and restoration

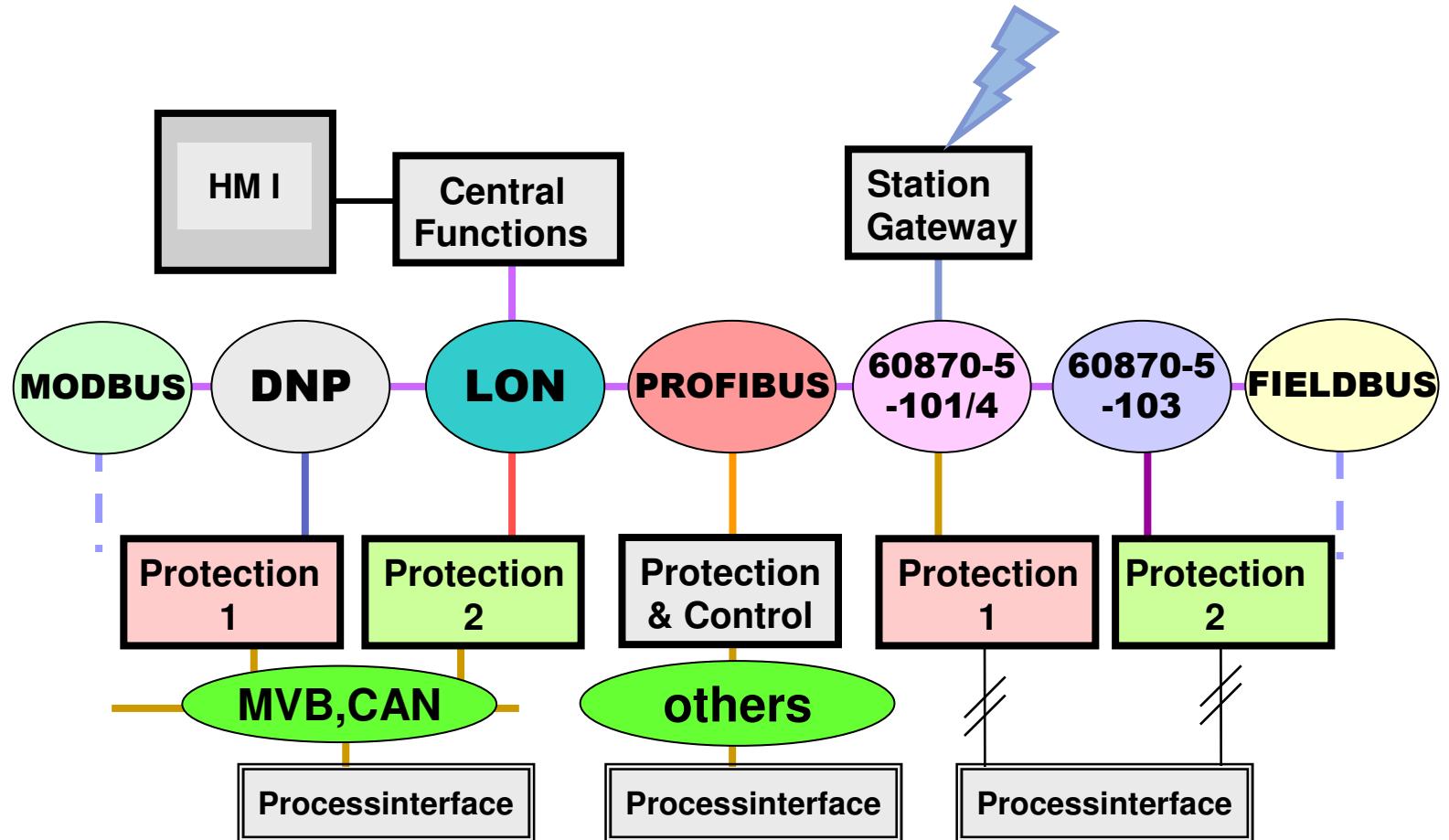
- **System support functions**

- System supervision
  - Configuration management
  - Time synchronization (tagging of events 1 ms, phasors 1µs)
  - Communication

## Basics of Market Requirements

- Substation Automation (SA) Systems with IEDs (intelligent electronic devices) with serial communication have been now very well accepted on the market (some 4000 systems worldwide)
- Numerical devices with serial communication from different suppliers cannot be combined in a system as in the old hardwired systems because of a missing standard (only with an uneconomic effort)
- The global, highly competitive market requests a standard for
  - competitive performance
  - cost reduction
- Both providers and utilities are global companies and request such an integration or have to perform such integrations

## One global standard instead of proprietary ones



### **The global market**

- needs a global standard
- means a standard supporting all design & operation philosophies

### **Mixing of devices**

- at least like with copper cables

### **Cost reduction**

- by competition
- by more intelligent functions

### **Cost reduction**

- for investments
- operation and maintenance

### **Open, future-proof standard**

- for safe-guarding of investments
- regarding suppliers and improving technology
- for future extensions by bays or functions

### ***Interoperability***



The ability for IED's from one or several manufacturer to **exchange** information and **use** the information for their own functions.

### ***Free configuration***



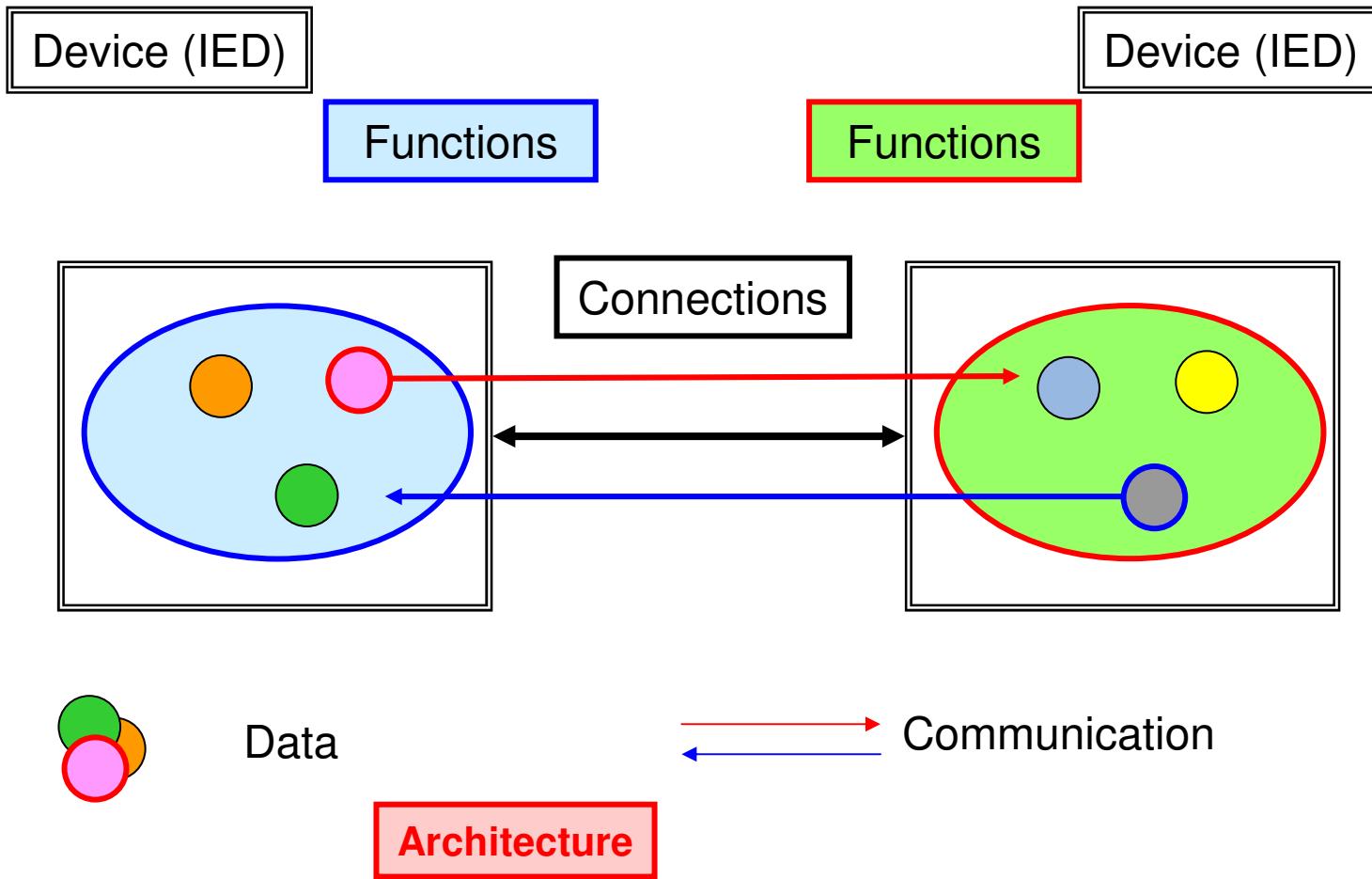
The standard shall support different **philosophies** and allow a free allocation of functions e.g. it must work equally well for centralized (RTU like) or decentralized (SCS like) systems.

### ***Long term stability***



The standard shall be **future proof**, i.e. it must be able to follow the progress in **communication technology** as well as evolving **system requirements**.

# Elements of Substation Automation



**What shall be standardized?**

# Split in Data Model and Stack

**Domain Substation :**  
**What** data have to be communicated ?

**Communication Technology:**  
**How** are the data communicated ?

Slow changes

Communication

Fast changes

**Split !**

Data Model

ISO/OSI Stack

## DEFINITION

Data and Services according to the Domain Substation

## MAPPING

Data Model to the Communication Stack

## SELECTION

ISO/OSI Stack from the Main Stream

# IEC 61850

## Communication Networks and Systems in Substations

14 parts: IEC 61850-x-y  
© IEC : 2002-2005

# Structure of IEC 61850 (14 parts)

System Aspects	Data Models
Part 1: Introduction and Overview	Part 7-4: Compatible Logical Node Classes and Data Classes
Part 2: Glossary	Part 7-3: Common Data Classes
Part 3: General Requirements	Abstract Communication Services
Part 4: System and Project Management	Part 7-2: Abstract Communication Services (ACSI) Part 7-1: Principles and Models
Part 5: Comm. Requirements for Functions and Device Models	Mapping to real Comm. Networks (SCSM)
Configuration	Part 8-1: Mapping to MMS and to ISO/IEC 8802-3
Part 6: Configuration description Language for Communication in electrical Substations related IEDs	Part 9-1: Sampled Values over Serial Unidirectional Multidrop Point-to-Point link
Testing	Part 9-2: Sampled values over ISO 8802-3
Part 10: Conformance Testing	

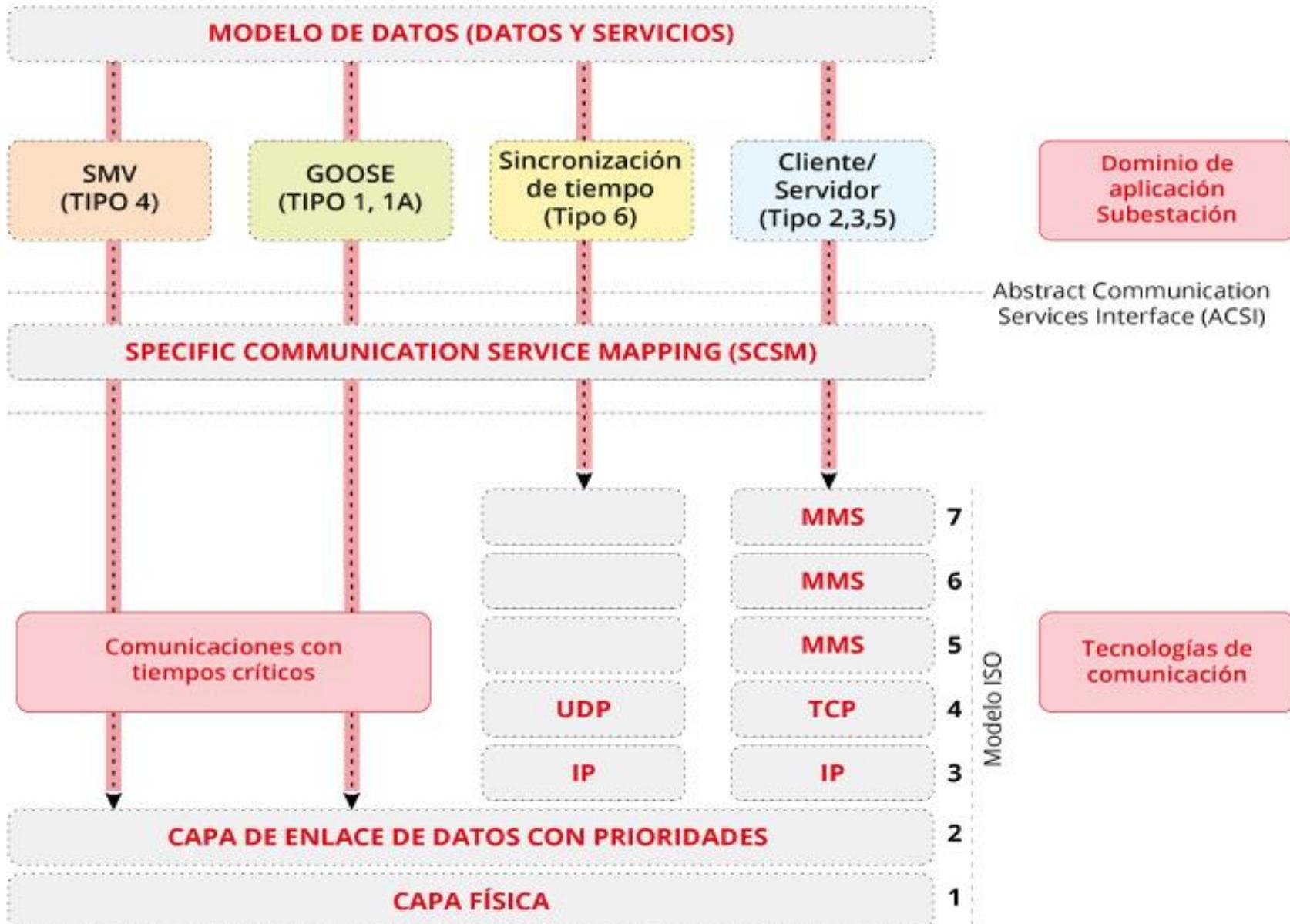
# Estándar IEC 61850



- Desarrollado por la Comisión Electrotécnica Internacional (IEC, *International Electrotechnical Commission*),
- Define una **serie de protocolos de comunicación** entre los distintos dispositivos de subestaciones eléctricas.

## Estos protocolos son:

- *Sampled Measured Values (SMV)*,
- *Simple Network Time Protocol (SNTP)*,
- *Manufacturing Message Specification (MMS)* y
- *Generic Substation Events (GSE)*, que a su vez se dividen en
  - *Generic Object Oriented Substation Events (GOOSE)* y
  - *Generic Substation State Events (GSSE*, actualmente en desuso).



- Modelo de capas -

## Los protocolos que conforman el estándar IEC 61850

- . **Sampled Measured Values** es utilizado para *proporcionar una comunicación rápida de valores de medición*, protección y control. Funciona a *través de Ethernet* (Capa 2 OSI) y los mensajes son encapsulados como *multicast*, siguiendo una estructura de emisor – suscriptor, donde el emisor envía los datos a todos los equipos de la red y cada equipo se suscribe a los datos para acceder a los mismos.
- . **GOOSE** es utilizado para *la transmisión en tiempo real de eventos críticos y funciona, al igual que Sampled Measured Values, a través de mensajes multicast de Ethernet* (Capa 2 OSI). El modelo de funcionamiento de GOOSE también sigue la estructura emisor – suscriptor.

- . *Protocolo SNTP para la sincronización de tiempo de los dispositivos.* Como su propio nombre indica, es una versión simplificada del protocolo NTP, utilizado en equipos que no necesitan la funcionalidad completa del protocolo. Para la transmisión de los mensajes SNTP se utiliza el protocolo UDP (Capa 4 OSI).
- . Por último, el *protocolo MMS es la base de las comunicaciones de datos de aplicación en el estándar IEC 61850*. El protocolo envía sus mensajes a través de conexiones TCP (Capa 4 OSI) y es utilizado para las comunicaciones cliente/servidor. Así, es utilizado para el intercambio de datos de la aplicación, así como parámetros de configuración de los dispositivos o datos de monitorización.

- . En definitiva, GOOSE y Sampled Measured Values son utilizados para el envío de datos críticos en tiempo real, al contrario que MMS.

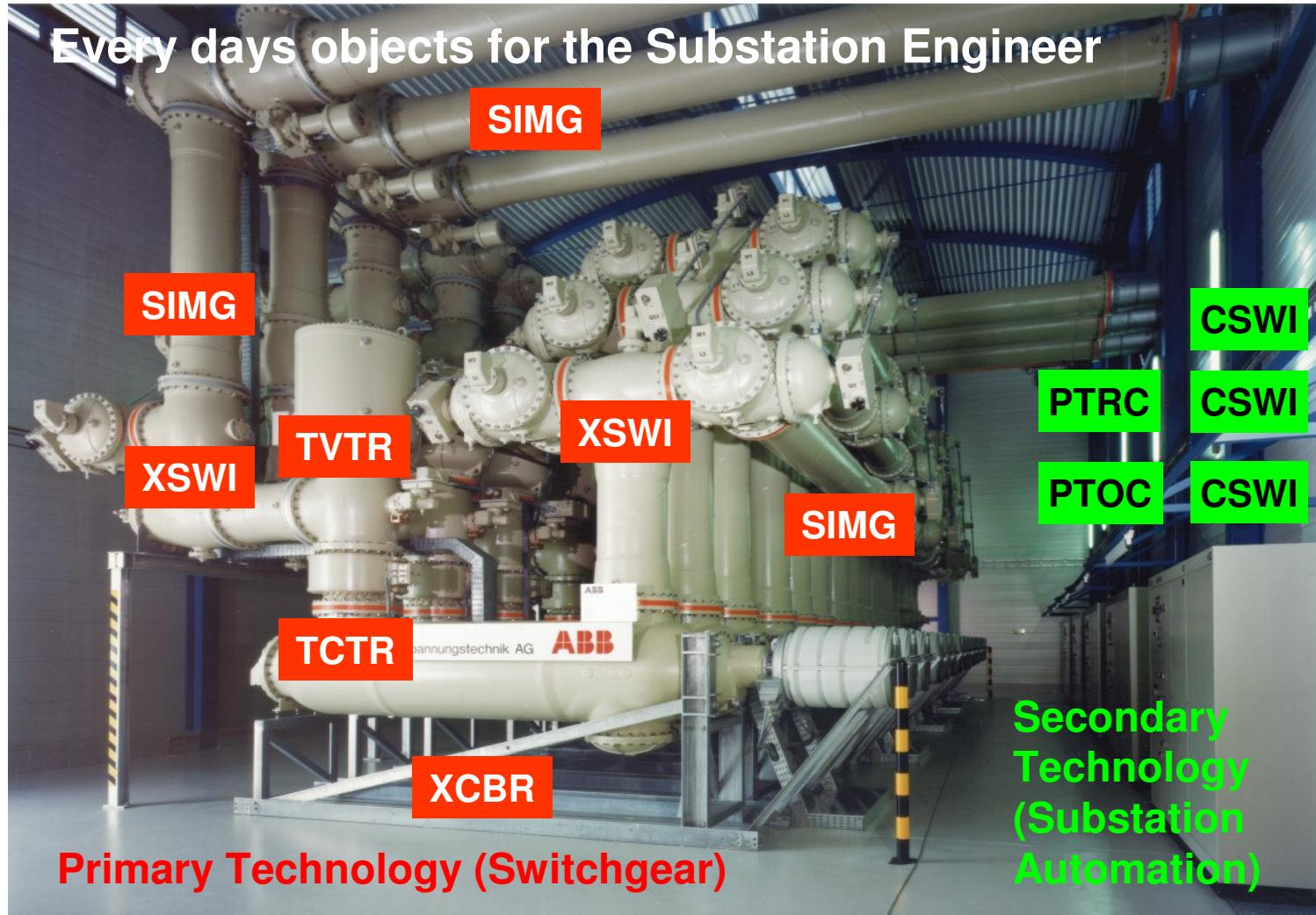
# IEC 61850

## The Data Model

Refers to IEC 61850-7-y

- Objects and Logical Nodes**
- Hierarchical Data Model**
- Communication Services**

## User-near, object oriented Data model



Example :  
Object  
Current  
Breaker  
**XCBR**  
What  
data  
belong to  
this object ?

These  
Objects  
are called  
*Logical  
Nodes.*

### Communication relations between functions in a Substation Automation System

- Information is exchanged between all ***devices*** which comprise the system
- More precisely, data are exchanged between the ***functions*** and ***sub-functions*** residing in the devices
- The smallest part of the ***function*** that exchanges data is called ***Logical Node (LN)*** in IEC 61850. The LN performs some operations for the overall function

Functions are not standardized ?

### Exchanged Data in Substation Automation System

- More precisely, data are exchanged between the ***functions*** and ***sub-functions*** residing in the devices
- The ***exchanged data*** are grouped to into objects belonging to functions
- The objects called ***Logical Node (LN)*** may be seen as ***Containers*** containing the data provided by a dedicated function for exchange (communication)
- The ***Name of the Logical Node*** may be seen as a ***Label*** attached to this container

**Functions are not standardized !**

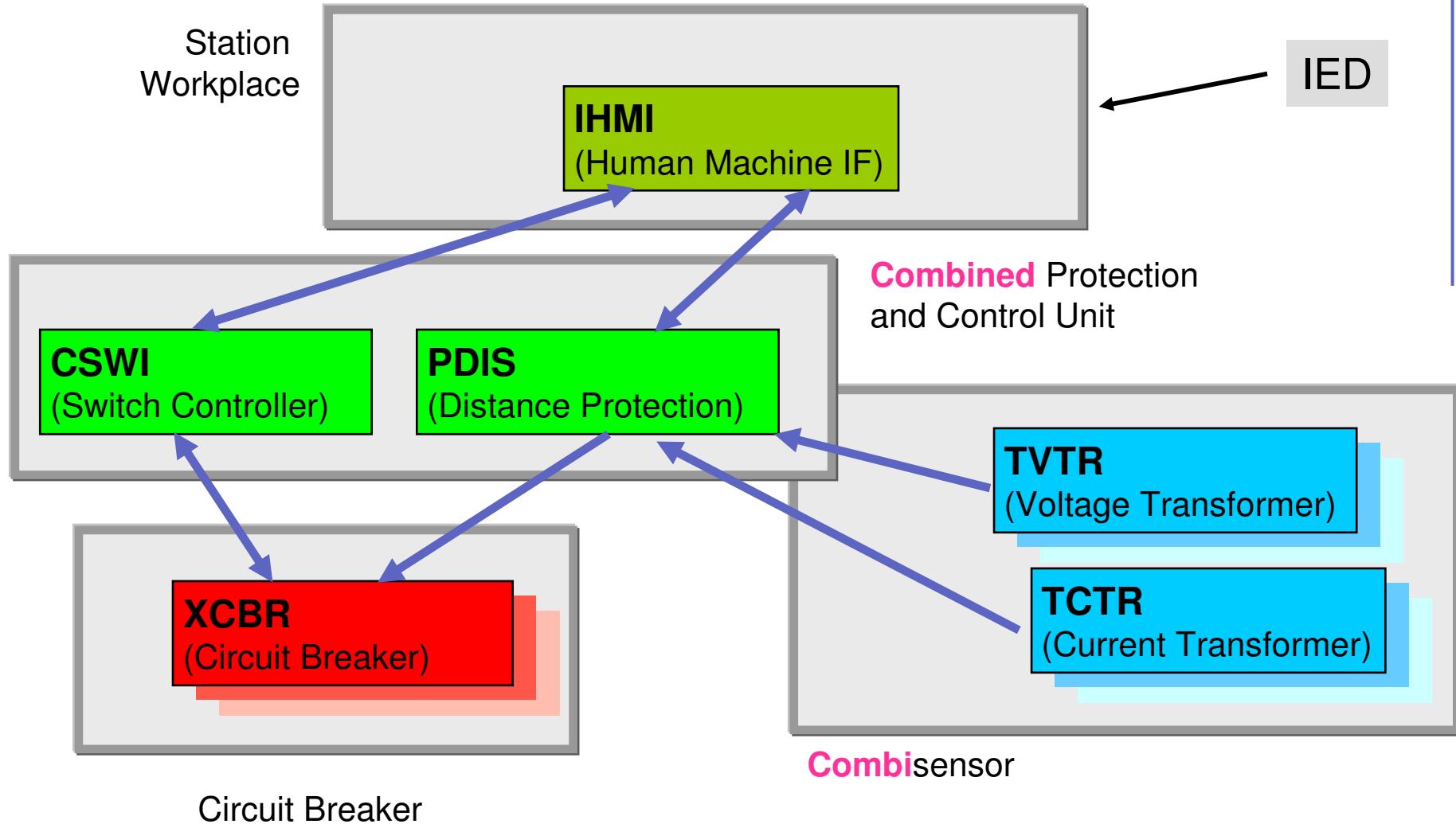
## Naming and Groups of LNs

- **L** System LN (2)
- **P** Protection (28)
- **R** Protection related (10)
- **C** Control (5)
- **G** Generic (3)
- **I** Interfacing and archiving (4)
- **A** Automatic control (4)
- **M** Metering and measurement (8)
- **S** Sensor and monitoring (4)
- **X** Switchgear (2)
- **T** Instrument transformers (2)
- **Y** Power transformers (4)
- **Z** Further power system equipment (15)

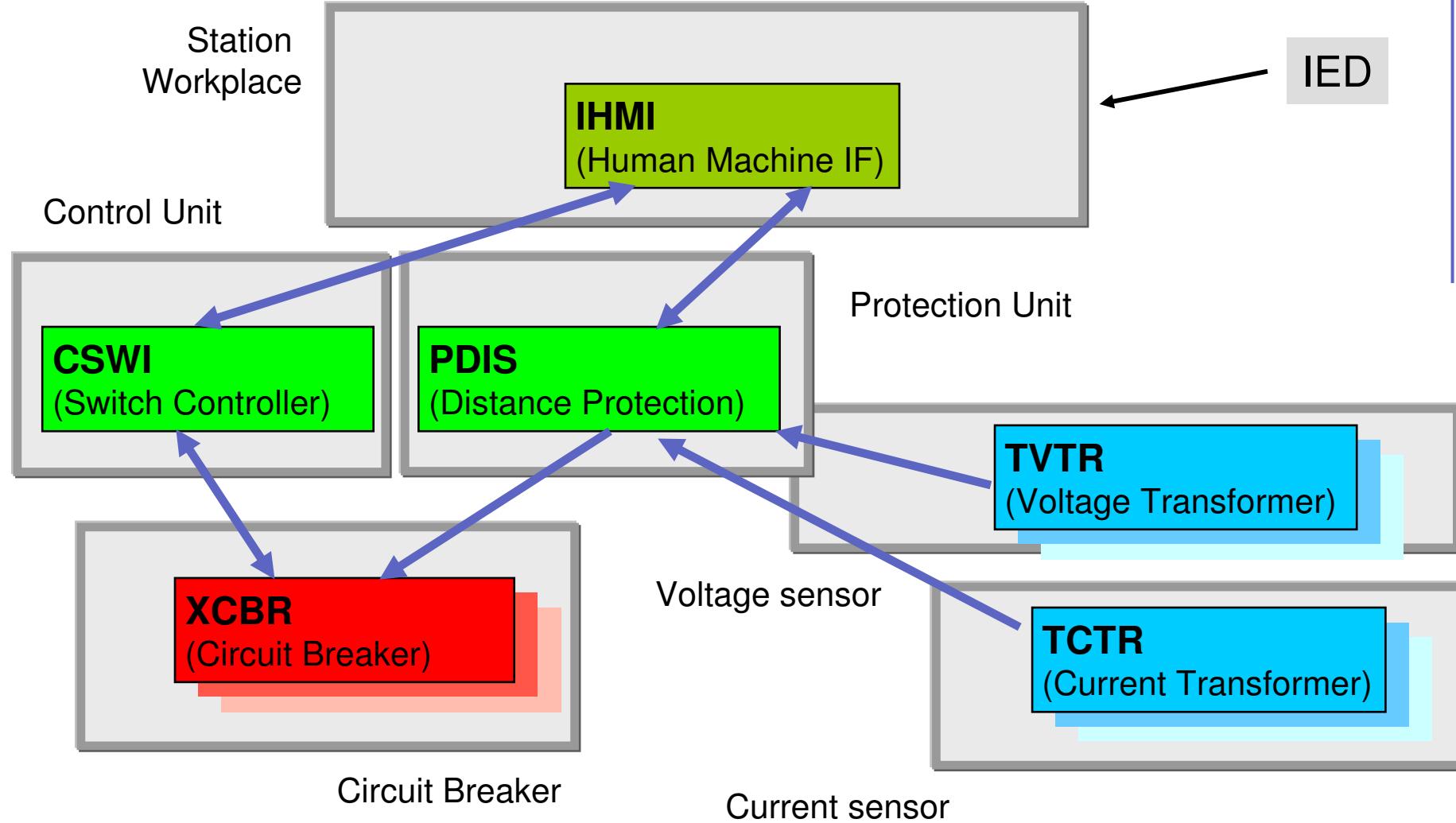
### Examples

- *PDIF: Differential protection*
- *RBRF: Breaker failure*
- *XCBR: Circuit breaker*
- *CSWI: Switch controller*
- *MMXU: Measurement unit*
- *YPTR: Power transformer*

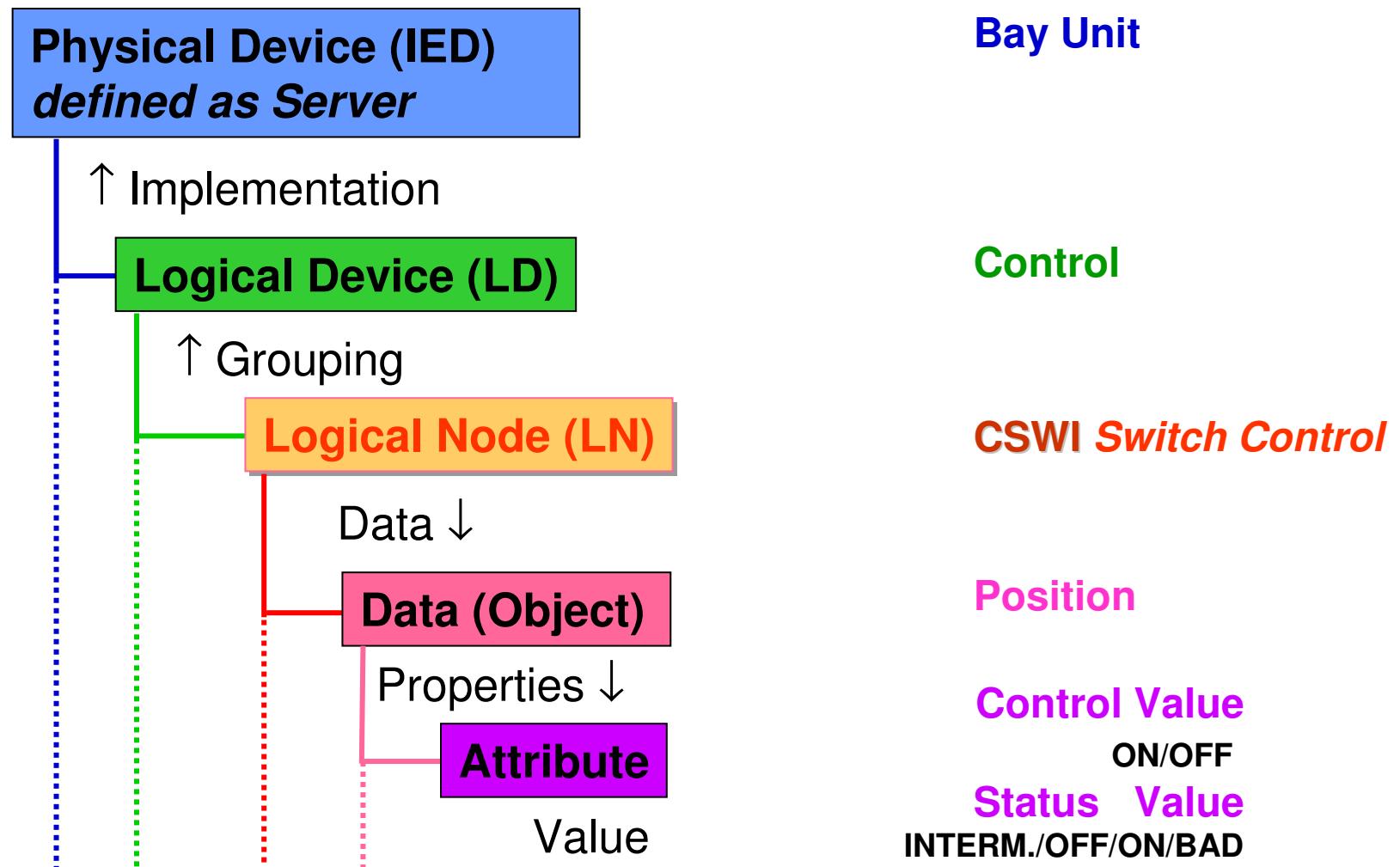
## Allocation of LNs to devices (IEDs) – 1



## Allocation of LNs to devices (IEDs) - 2

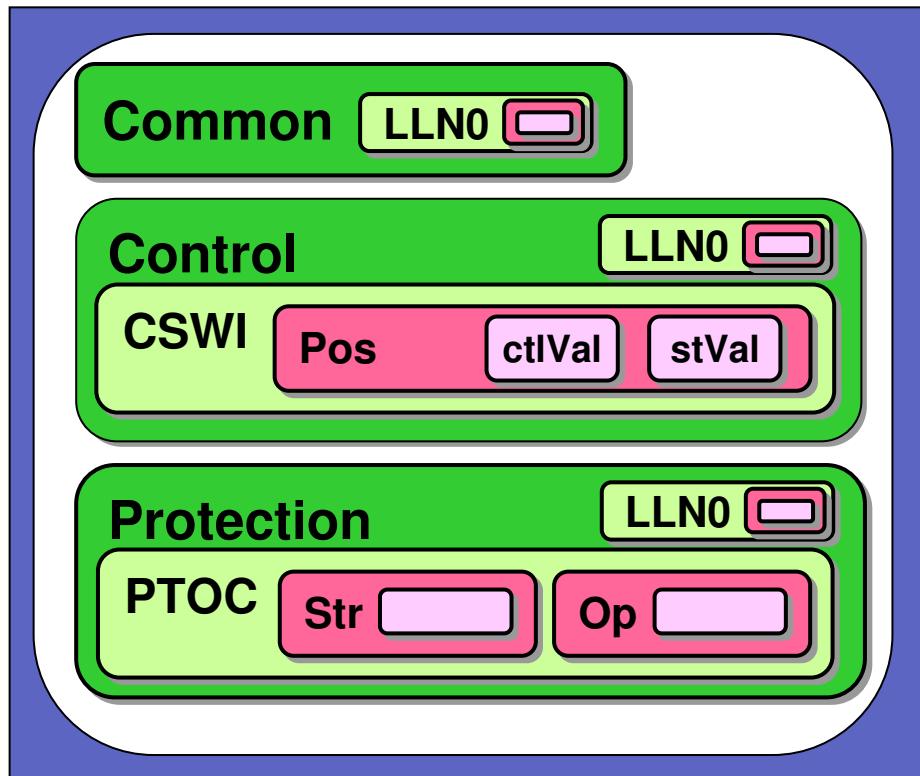


## Data Hierarchy



# Implementation Example of Data Hierarchy

## Bay device (IED) as server for Protection and Control



Common  
LLN0  
Name plate  
Vendor  
etc.

Control  
Switch Control  
Position  
Control Value  
Status Value

Protection  
Overcurrent  
Start/Pick-up  
Operate/Trip

Common Logical Node class			T	M/O
Attribute Name	Attr. Type	Explanation		
LNName		Shall be inherited from Logical-Node Class (see IEC 61850-7-2).		
<b>Data</b>				
<b>Mandatory Logical Node Information (Shall be inherited by ALL LN but LPHD)</b>				
Mod	INC	Mode		M
Beh	INS	Behaviour		M
Health	INS	Health		M
NamPlt	LPL	Name plate		M
<b>Optional Logical Node Information</b>				
Loc	SPS	Local operation		O
EEHealth	INS	External equipment health		O
EEName	DPL	External equipment name plate		O
OpCntRs	INC	Operation counter resetable		O
OpCnt	INS	Operation counter		O
OpTmh	INS	Operation time		O
<b>Data Sets (see IEC 61850-7-2)</b>				
Inherited and specialised from Logical Node class (see IEC 61850-7-2).				
<b>Control Blocks (see IEC 61850-7-2)</b>				
Inherited and specialised from Logical Node class (see IEC 61850-7-2).				
<b>Services (see IEC 61850-7-2)</b>				
Inherited and specialised from Logical Node class (see IEC 61850-7-2).				

M = mandatory, O = optional

## Example for Logical Node (2) ref. part 7-4

XCBR class				
Attribute Name	Attr. Type	Explanation	T	M/O
LNName		Shall be inherited from Logical-Node Class (see IEC 61850-7-2)		
<b>Data</b>				
<i>Common Logical Node Information see Example for Logical Node (1)</i>				
		LN shall inherit all Mandatory Data from Common Logical Node Class		M
Loc	SPS	Local operation (local means without substation automation communication, hardwired direct control)		M
EEHealth	INS	External equipment health		O
EEName	DPL	External equipment name plate		O
OpCnt	INS	Operation counter		M
<b>Controls</b>				
Pos	DPC	Switch position		M
BlkOpn	SPC	Block opening		M
BlkCls	SPC	Block closing		M
ChaMotEna	SPC	Charger motor enabled		O
<b>Metered Values</b>				
SumSwARs	BCR	Sum of Switched Amperes, resetable		O
<b>Status Information</b>				
CBOpCap	INS	Circuit breaker operating capability		M
POWCap	INS	Point On Wave switching capability		O
MaxOpCap	INS	Circuit breaker operating capability when fully charged		O

M = mandatory, O = optional

DPC class										
Attribute Name	Attribute Type	FC	TrgOp	Value / Value Range	M/O/C					
DataName	Inherited from Data Class (see IEC 61850-7-2)									
<b>DataAttribute</b>										
<i>control and status</i>										
ctlVal	BOOLEAN	CO		off (FALSE)   on (TRUE)	AC_CO_M					
operTim	TimeStamp	CO			AC_CO_O					
origin	Originator	CO, ST			AC_CO_O					
ctlNum	INT8U	CO, ST		0..255	AC_CO_O					
stVal	CODED ENUM	ST	dchg	intermediate-state   off   on   bad-state	M					
q	Quality	ST	qchg		M					
t	TimeStamp	ST			M					
stSeld	BOOLEAN	ST	dchg		AC_CO_O					
<i>substitution</i>										
subEna	BOOLEAN	SV			PICS_SUBST					
subVal	CODED ENUM	SV		intermediate-state   off   on   bad-state	PICS_SUBST					
subQ	Quality	SV			PICS_SUBST					
subID	VISIBLE STRING64	SV			PICS_SUBST					
<i>configuration, description and extension</i>										
pulseConfig	PulseConfig	CF			AC_CO_O					
ctlModel	ENUMERATED	CF		status-only   direct-with-normal-security   swo-with-normal-security   direct-with-enhanced-security   swo-with-enhanced-security	M					
sboTimeout	INT32U	CF			AC_CO_O					
sboClass	ENUMERATED	CF		operate-once   operate-many	AC_CO_O					
d	VISIBLE STRING255	DC		Text	O					
dataNs	VISIBLE STRING255	EX			AC_DL_N_M					
cdcNs	VISIBLE STRING255	EX			AC_DL_NDA_M					
tag	Tag	AX			O					
<b>Services</b>										
As defined in <b>Error! Reference source not found.</b>										

M = mandatory, O = optional

xC\_... = conditional

## Free allocation of Logical Nodes

**Free allocation of Logical Nodes to devices is based on free allocation of functions to devices**

- The support of free allocation Logical Nodes (functions and sub-functions) allows an ***optimization*** of systems today and tomorrow
- The free allocation is controlled by ***strict rules*** and the concept of IEC 61850
- The free allocation does not disturb ***interoperability*** but may increase the requirements for tools
- The free allocation is limited by the device capacities as described in ***data sheets*** same as today

## Strict rules for Extensions

- Existing** Logical Nodes, Data, and Attributes shall be used if applicable
- Mandatory** data shall be provided if claiming conformance
- Before making any extension, the **Optional** data shall be used if applicable
- If the conditions apply, **Conditional** data get mandatory
- For **Extensions** of Logical Nodes, first data defined for other Logical Nodes shall be used
- In creating data extensions, combinations of well-defined **Terms** shall be used
- Name spaces** shall be used for any extension referring to some document where the meaning and the use of these extensions is defined

M = mandatory, O = optional

- read** a value / attribute
- write** configuration attributes
- control** a device (direct operate / **select before operate**)
- event oriented** communication with reporting
- local storage of time-stamped events in a **log**
- get **directory information**
- file transfer** for e.g.
  - parameter and software download
  - upload from monitoring information like travel curves or history of gas density values
- Transfer of generic object oriented system events (GOOSE)**
- Transfer of sampled (analog) values (SV)**

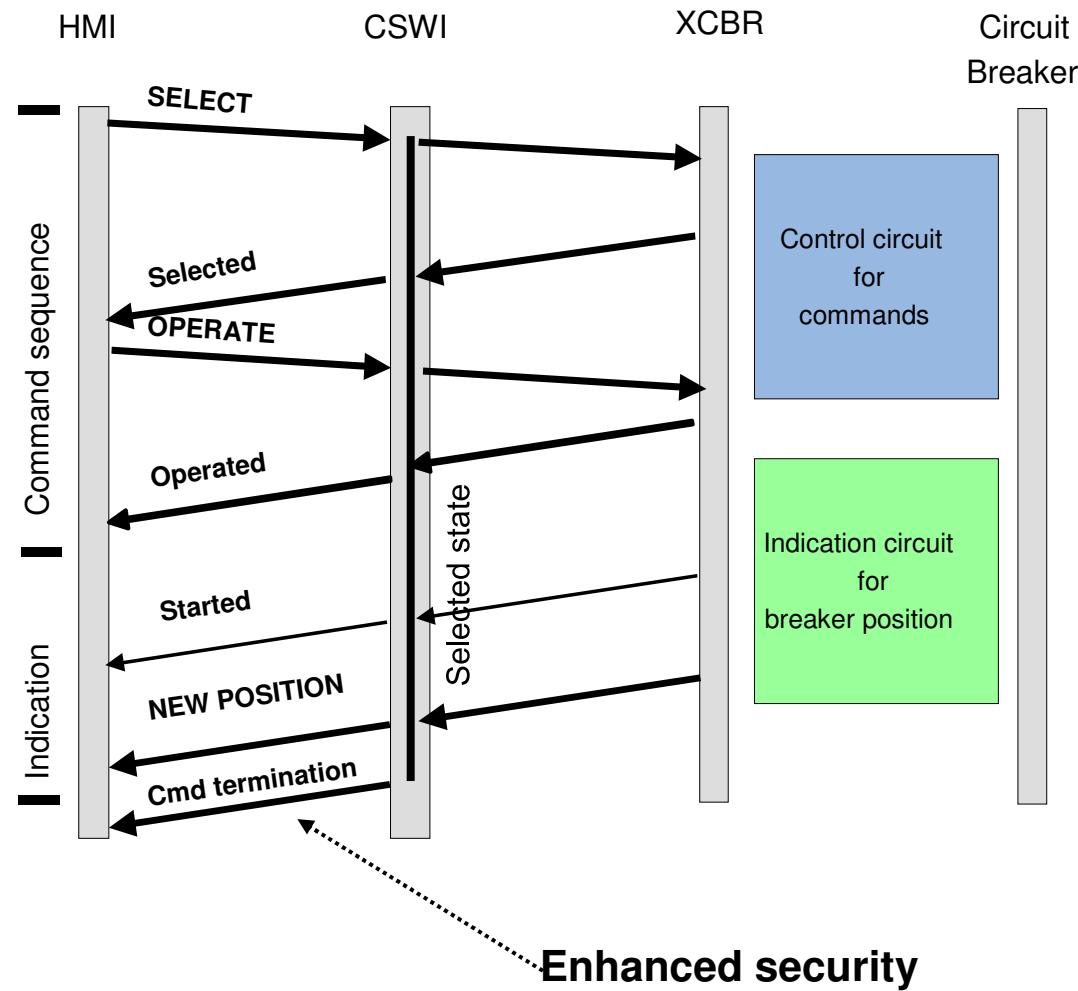


Non time-critical Services

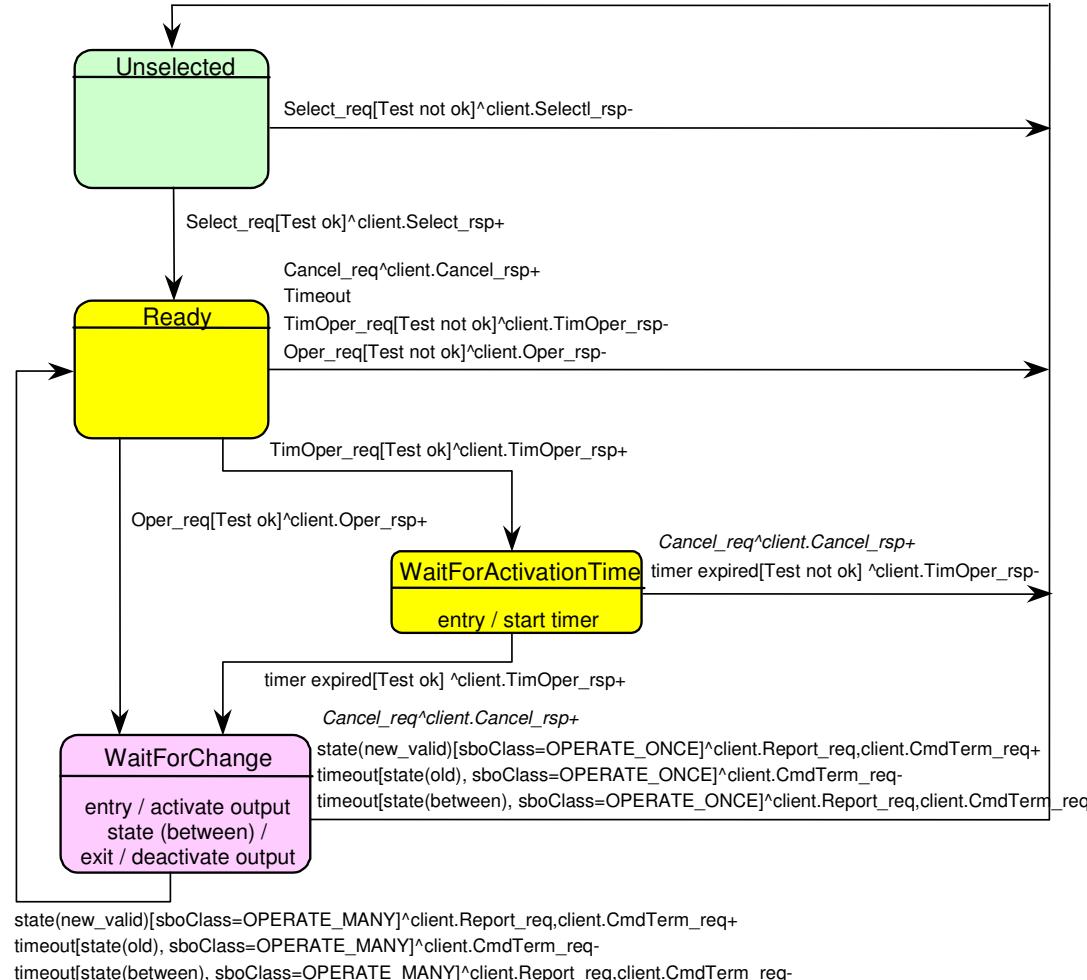


Time-critical Services

## Example: Select before Operate

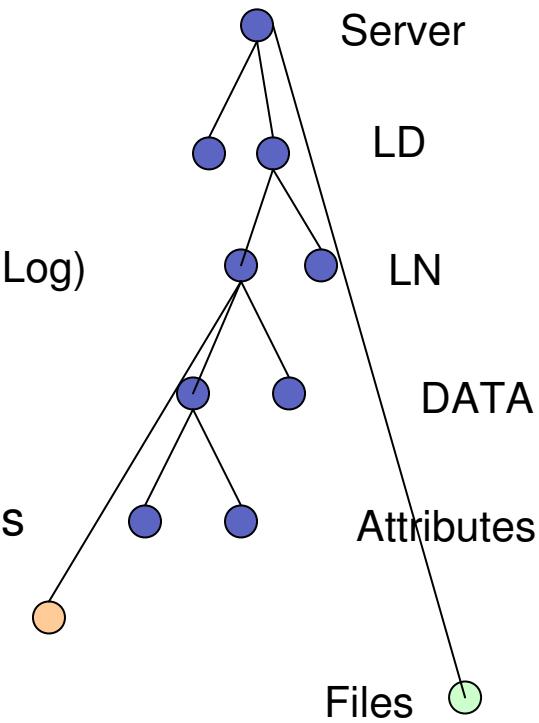


# Select before Operate – state diagram



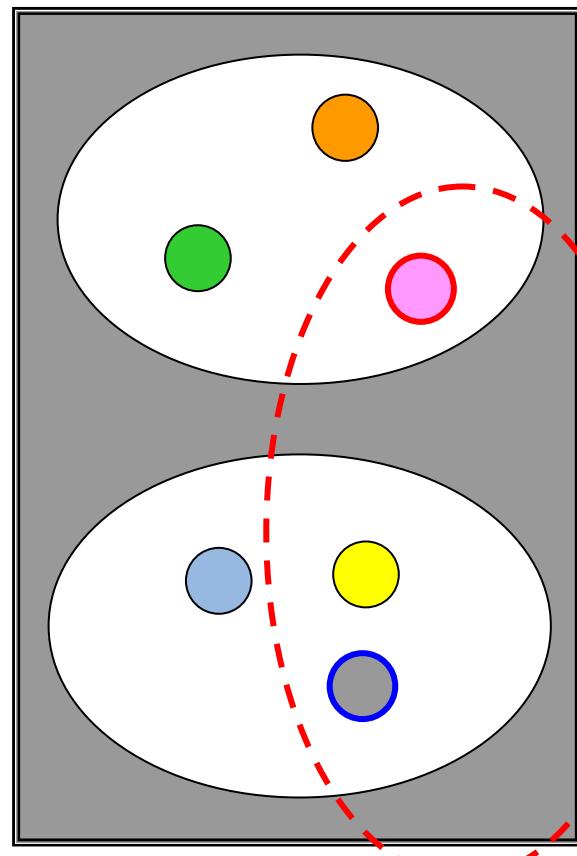
## Example: Directory services

- GetServerDirectory (Files, LDs)
- GetLogicalDeviceDirectory
- GetLogicalNodeDirectory(DATA, DataSet, CBs, Log)
- DATA
  - GetDataDirectory -> List of Attributes
  - GetDataDefinition -> Data/Attribute properties
- GetDataSetDirectory -> Members of DataSet
- GetFileAttributeValue

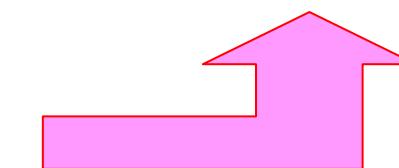
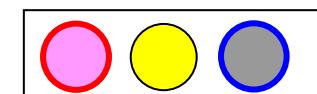


- ❑ All these three services send data **spontaneously**, i.e. without being asked from a Master or Client
- ❑ For defining the data to be transmitted by these services, a **Data Set** is defined comprising all these data out of the overall data model (for Report, GOOSE or SV)
- ❑ The starting event (conditions) when the data transmission is started has to be defined in a **Control Block** (for Report, GOOSE or SV)
- ❑ The starting event for Reporting and GOOSE messages may be a **change of a value**, a crossing of a boundary, etc.
- ❑ The starting event of sending synchronous sampled values (SV) is a “**clock event**”

Logical Device (LD) with  
two Logical Nodes (LN)  
containing all Data



## Definition of **Data Set**



The configurable  
**Report, GOOSE and SV**  
control block  
defines, when a report,  
a GOOSE message, or  
SV are send based on the  
Data in the **Data Set**

No Data  
avalanche,  
only predefined data  
will be send.

- Transfer of generic object oriented system events (GOOSE)
- Transfer of sampled (analog) values (SV)

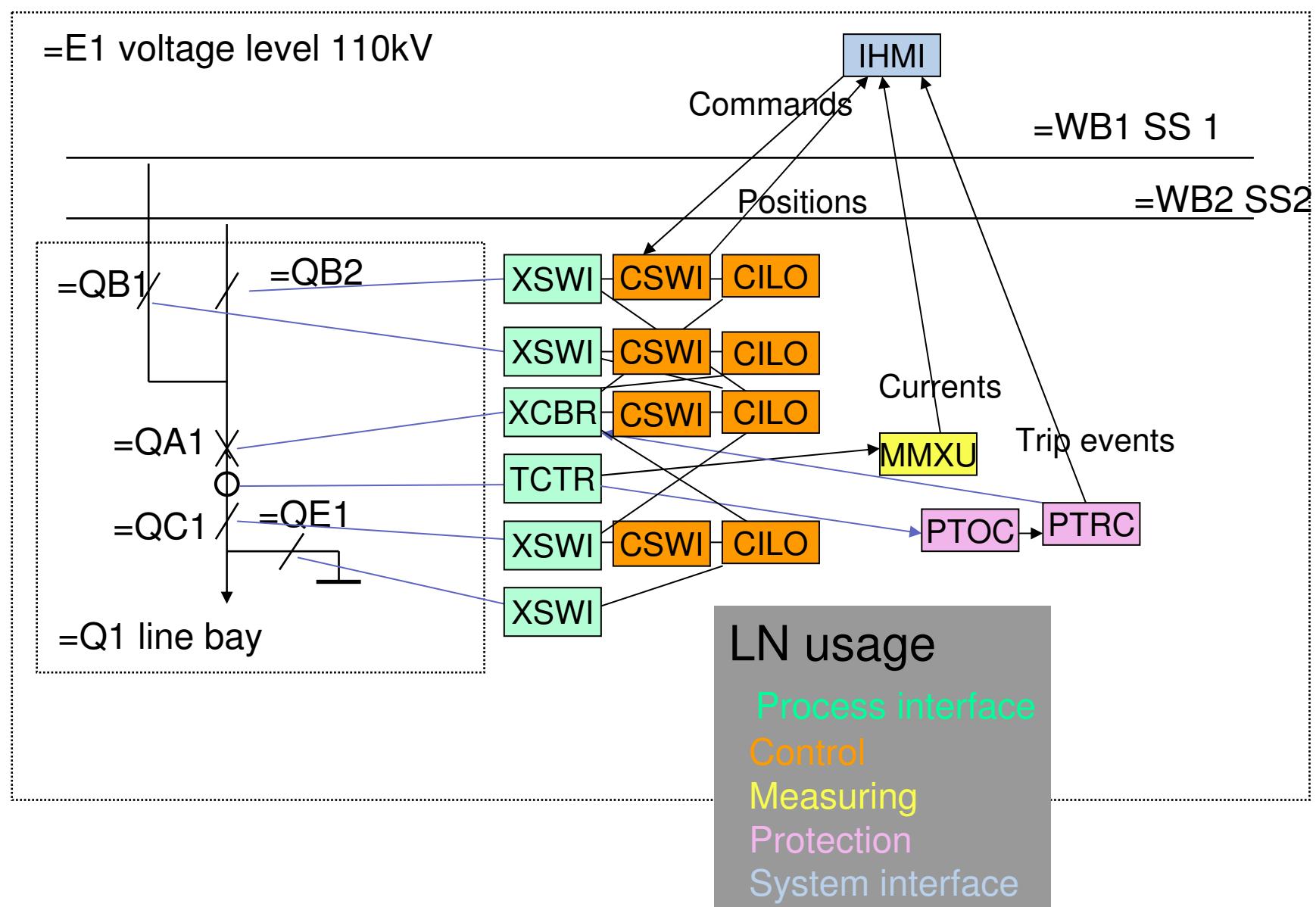
To understand how to handle time critical services on Ethernet, some communication Know-how is needed.

Will be explained later !

**IEC 61850**  
**Application of Data Model**  
**Refers to IEC 61850-7-y**

 **Application of data model**

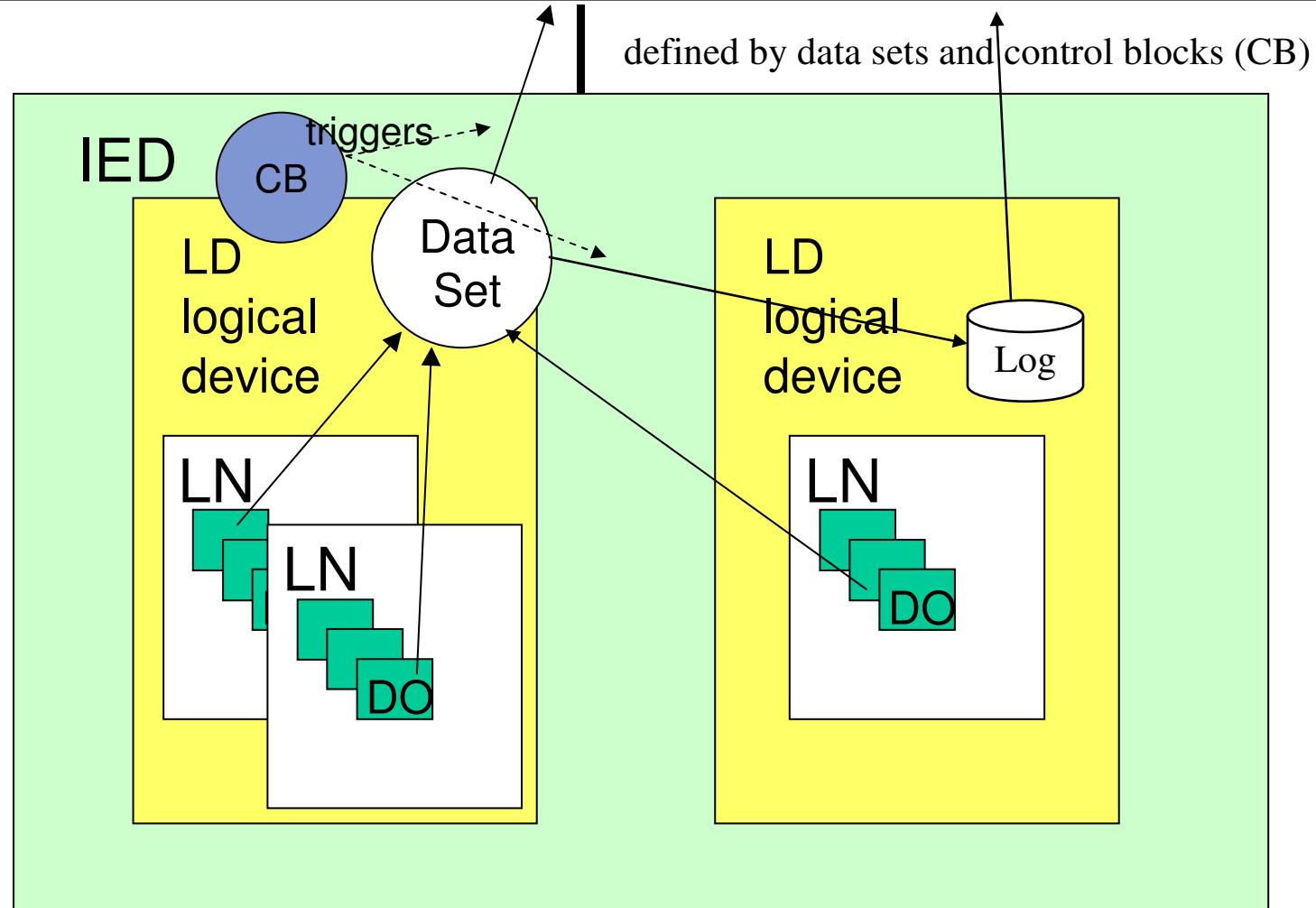
# Function modeling – general principle



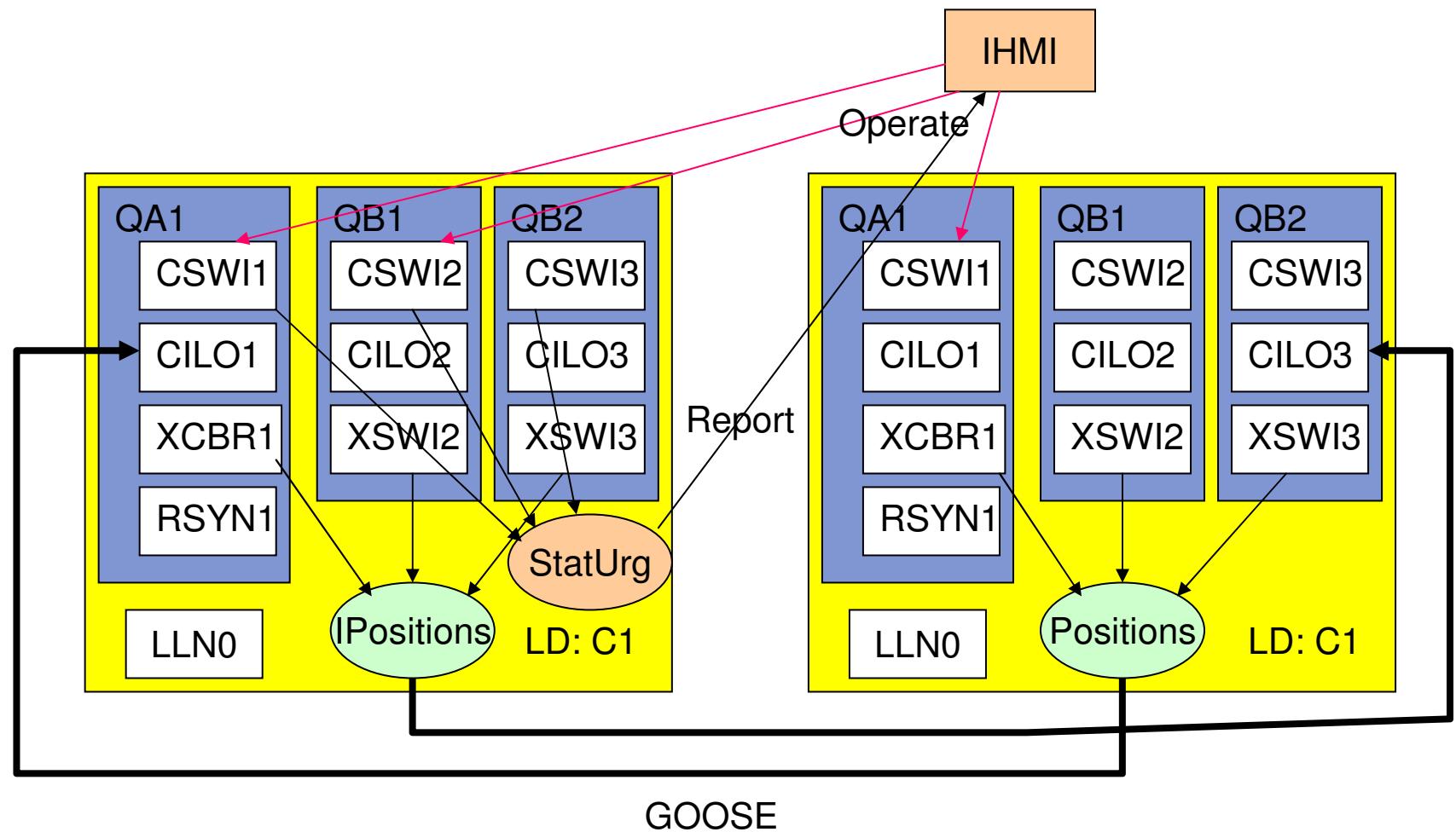
- Process interface – function (– system interface)
  - At least **two** LNs per function
- Protection
  - Trip by **XCBR**
  - Trip conditioning by **PTRC**
  - One **PDIS** instance per zone
  - **PSCH / MDIF** hide communication with other line side (to be standardized)
- Disturbance recorder
  - All LNs belonging to one disturbance recorder must form one LD with **one RDRE** and one LLN0

## Time stamped events & Status information

### Log, unbuffered report or buffered report



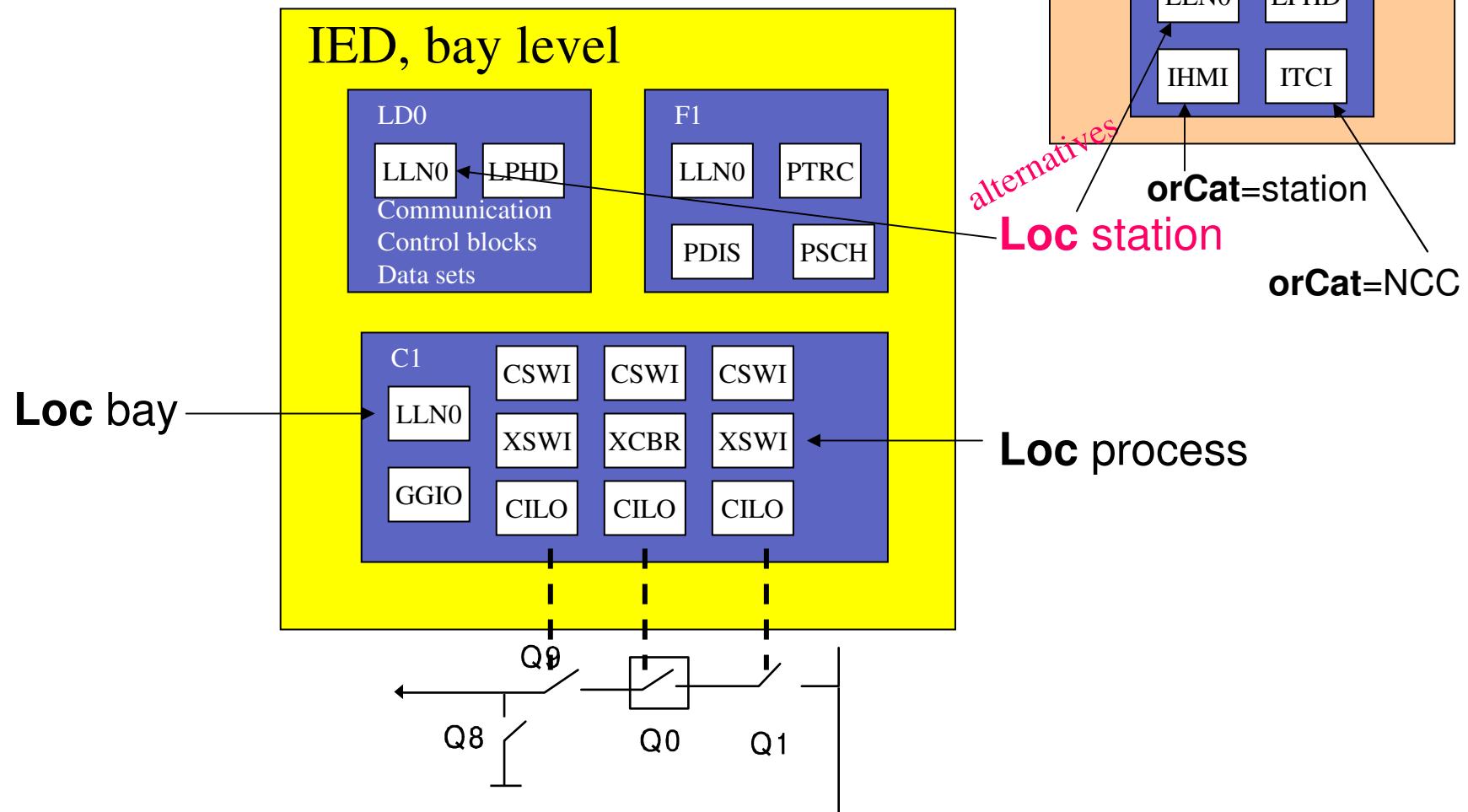
# Control application



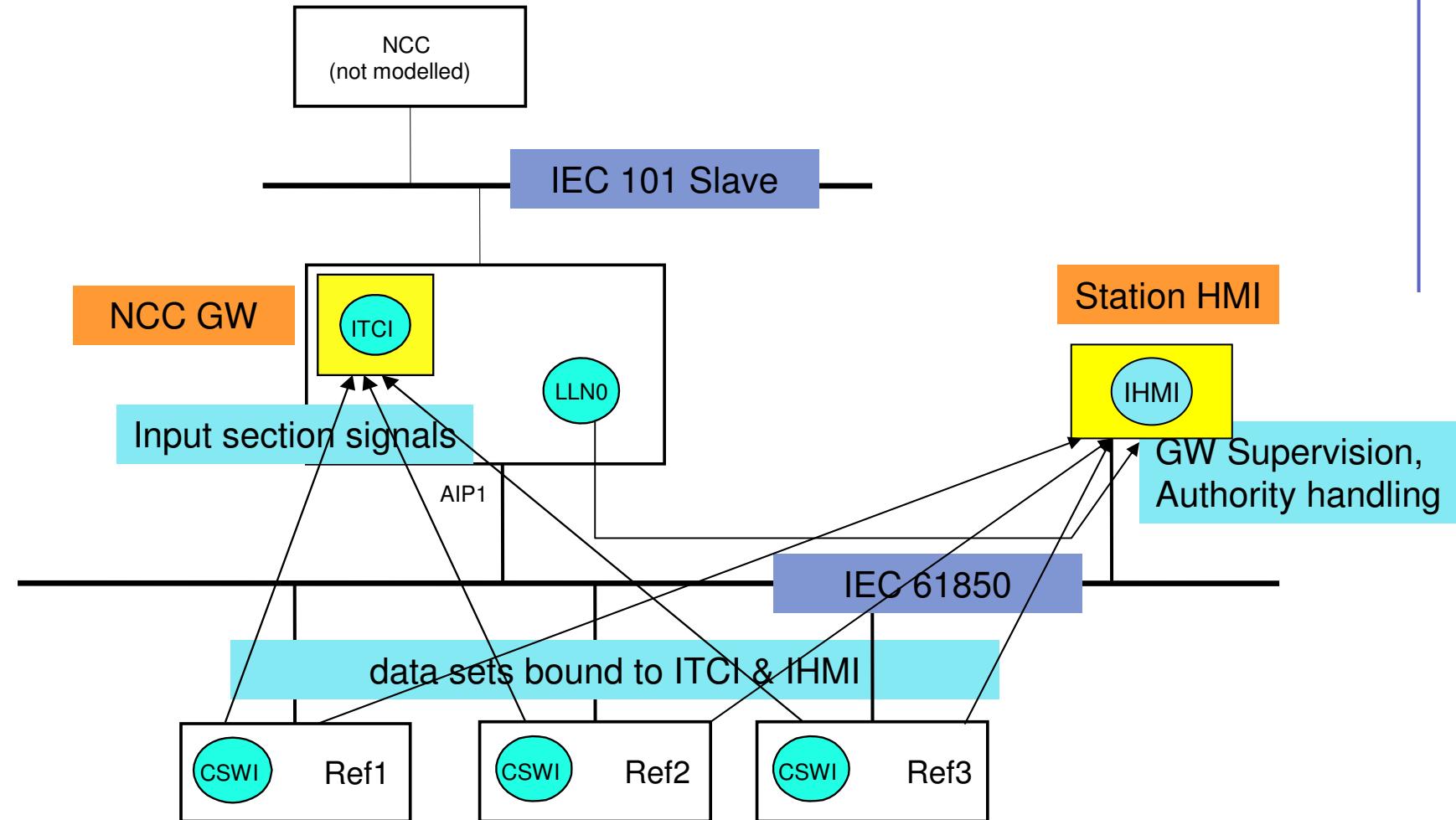
Note: for command reservation also CSWIx.stSel is in GOOSE

## Access hierarchy

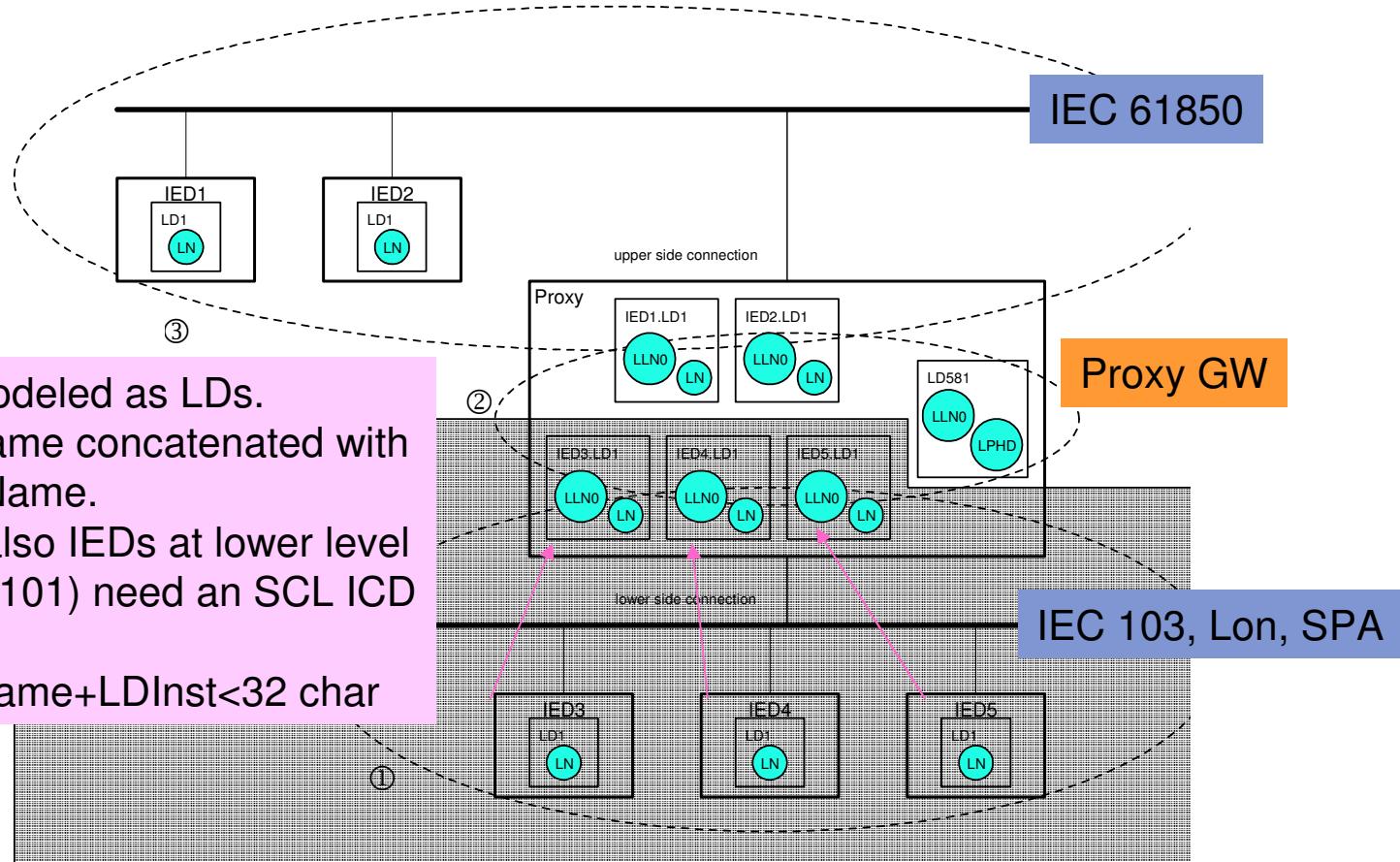
Command contains **orCat**: *process, bay, station, NCC, automatics*  
 GOOSE requests are evaluated individually



# Gateway from IEC 61850 to NCC



# Gateway as Proxy to IEC 61850



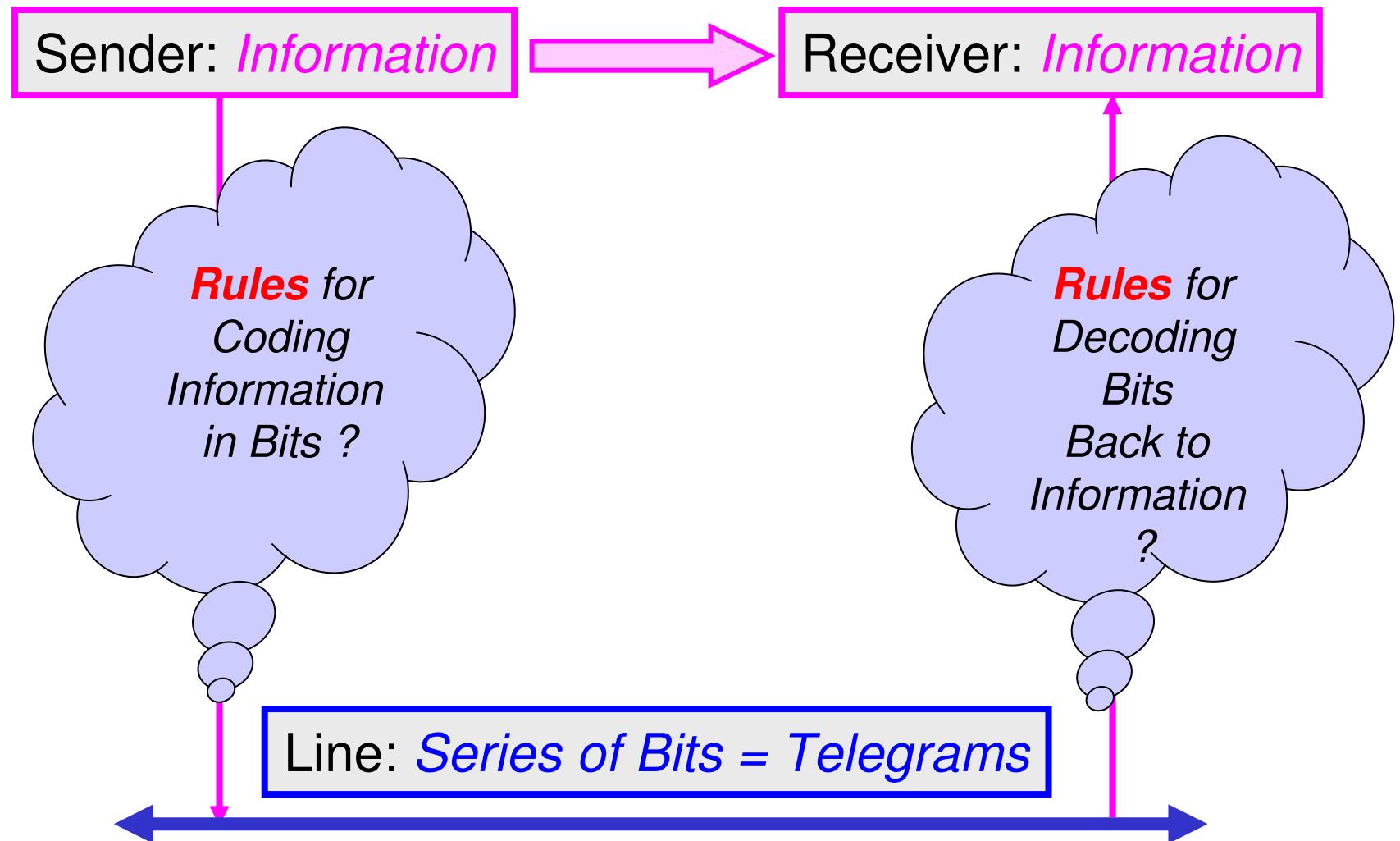
# IEC 61850

## The Communication Principles

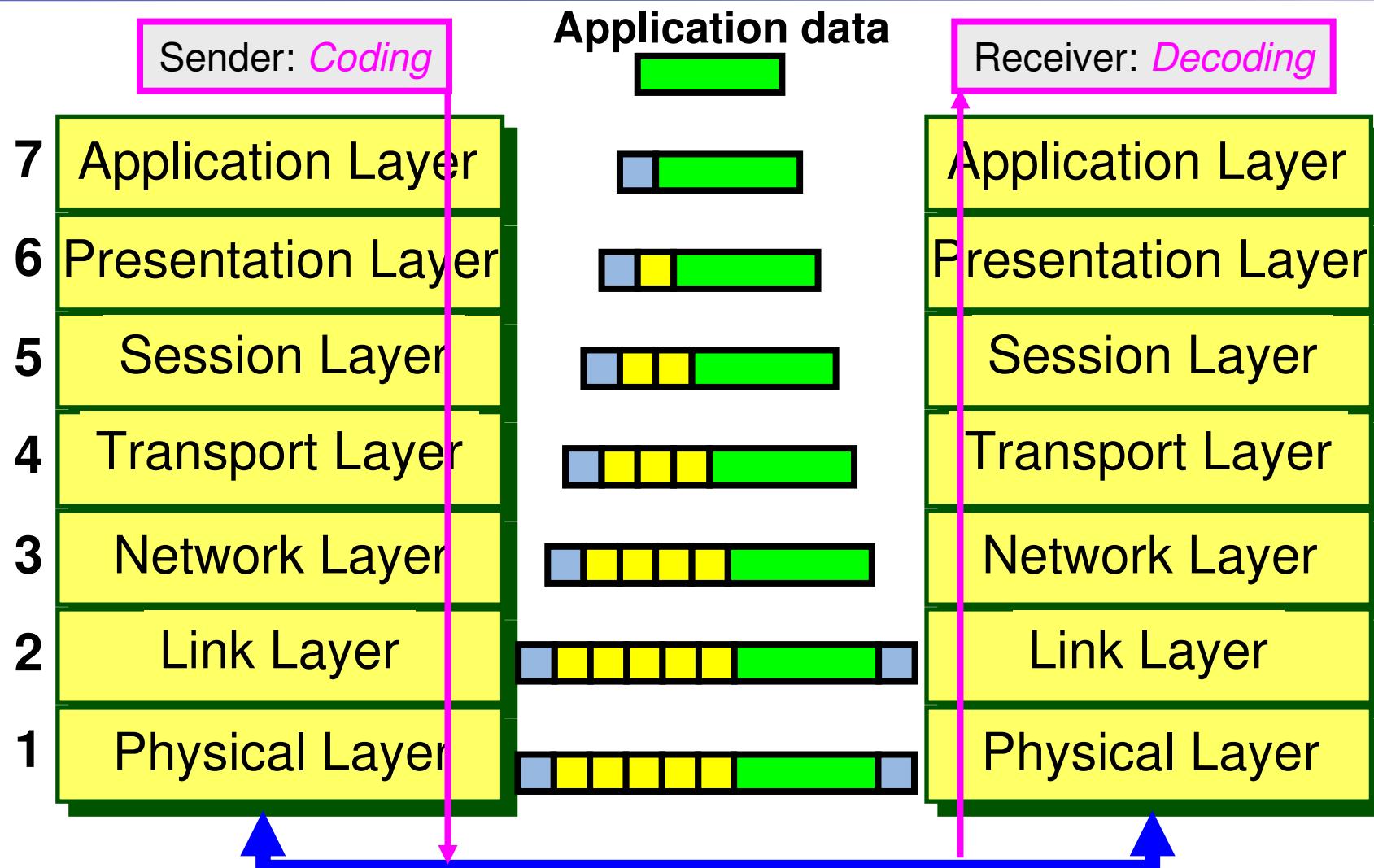
General Information and  
references to IEC 61850-7-2 and IEC 61850-8-1 and 9-2

- ISO/OSI Model
- The stack of IEC 61850
- Event driven and time critical services

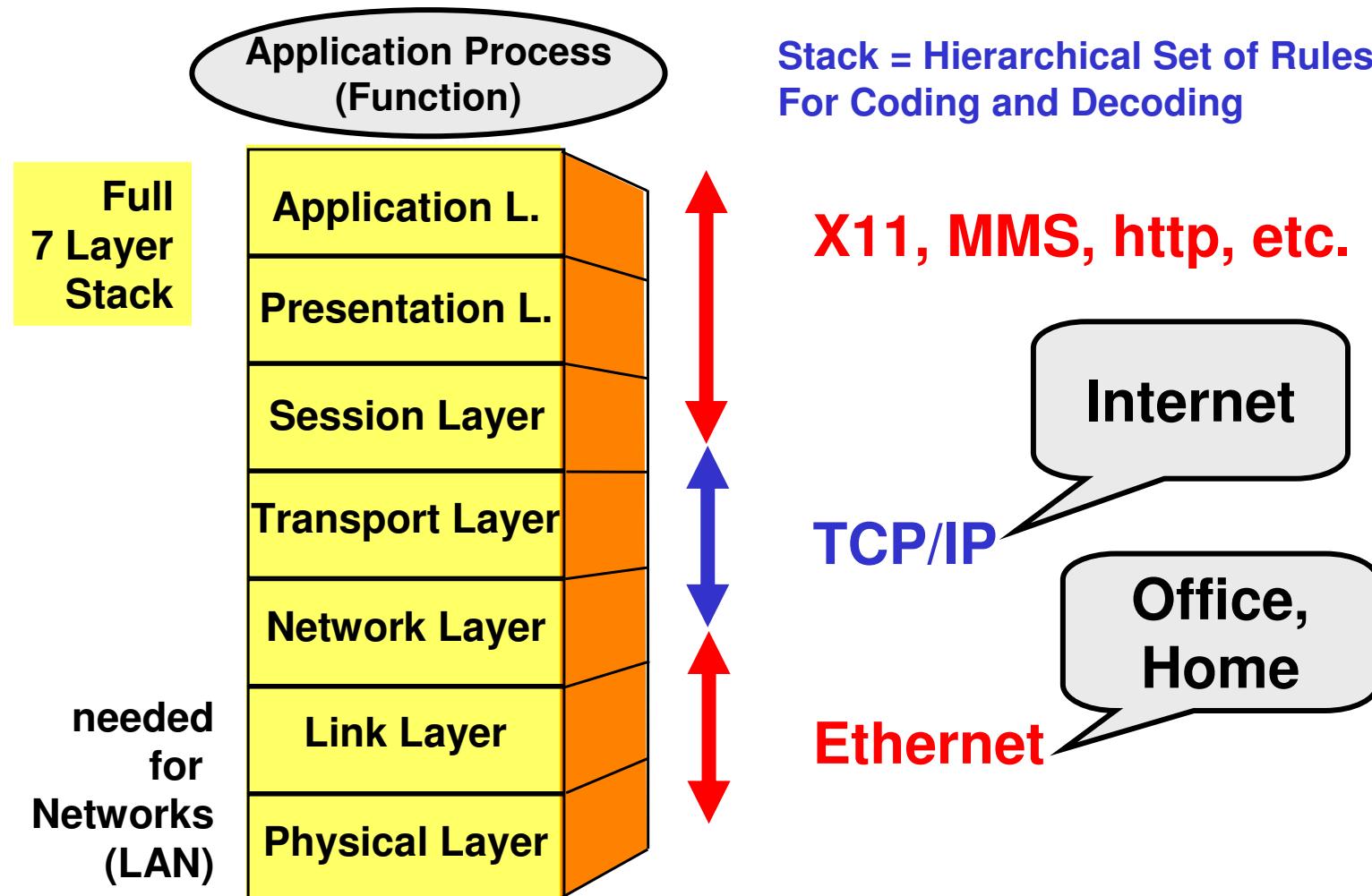
## Exchange of data by serial communication



## Coding/decoding acc. to the ISO/OSI model



## The 7 layers of the ISO/OSI Model



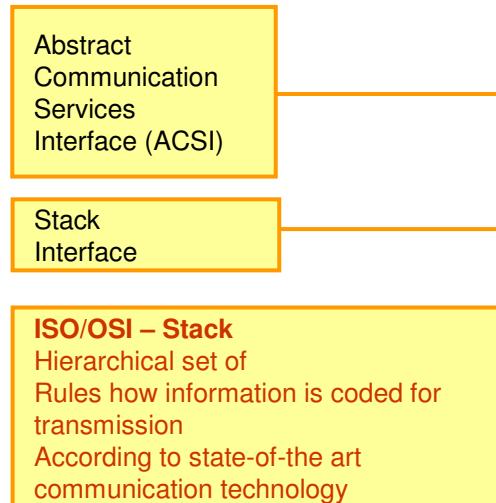
MMS Manufacturing Message Specification

TCP Transport Control Protocol

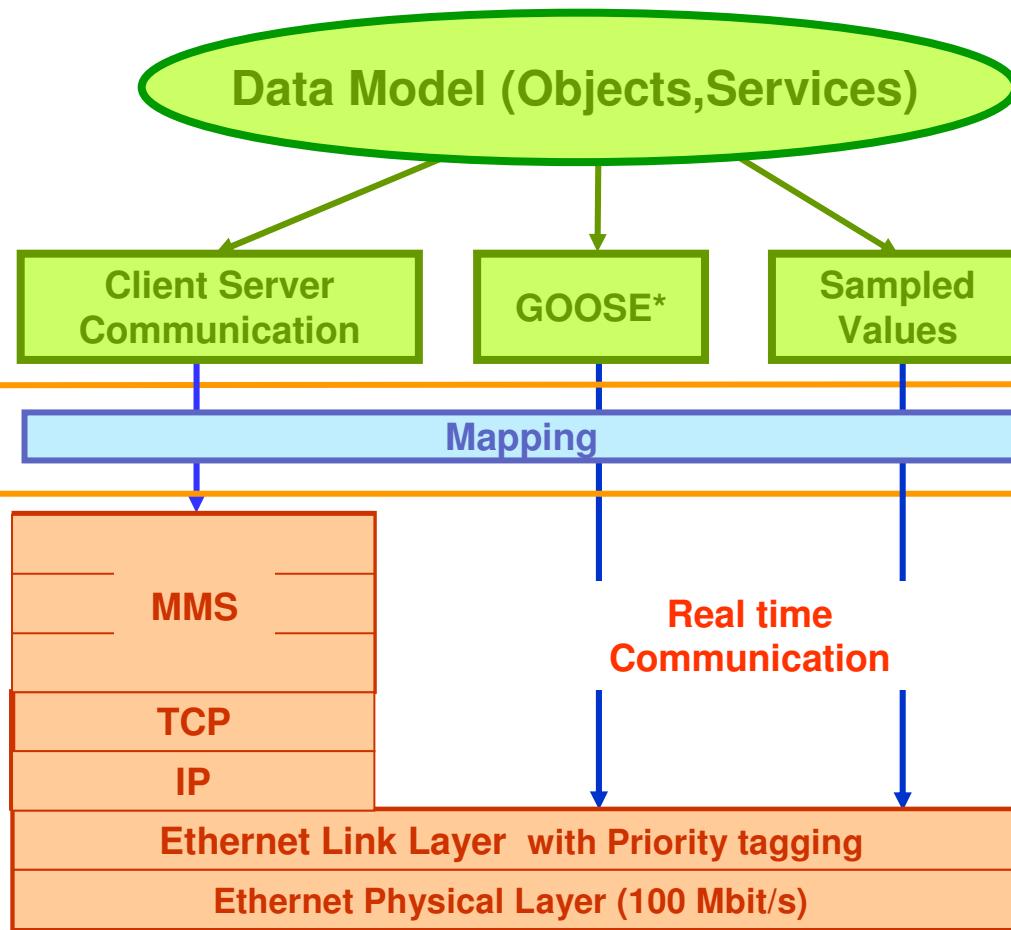
IP Internet Protocol

# The Stack of IEC 61850 and Model Mapping

- SA specific data model evolves slowly
- Communication technology changes quickly
- Splitting of SA specific data model from communication technology



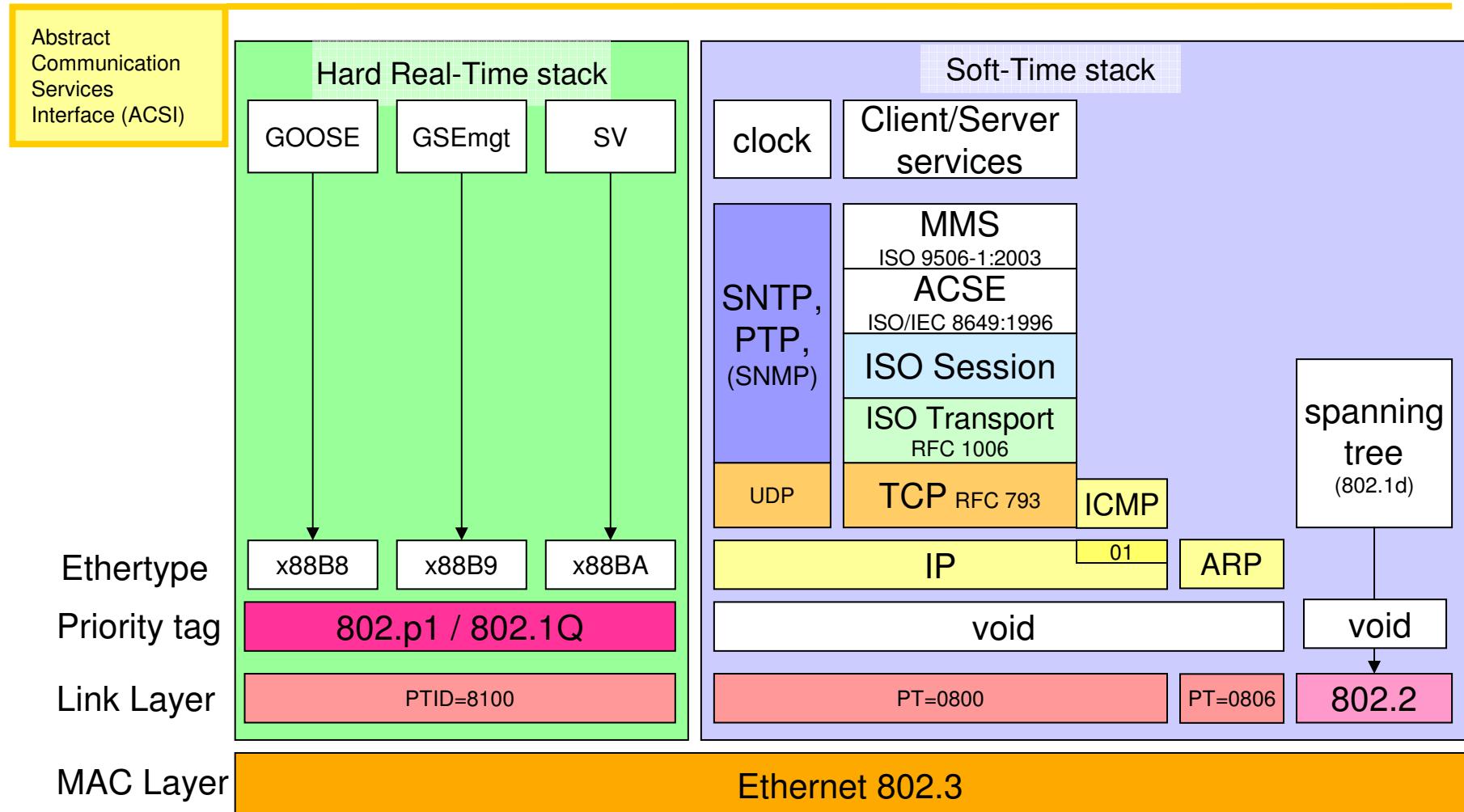
■ Model according to state-of-the-art SA technology



**Stack selection according to the state-of-the-art Communication technology**

\* Generic Object Oriented Substation Event

# IEC 61850 Stack: Technical Details



## Time critical Services

- Transfer of **generic object oriented system events (GOOSE)**
  - Some few data like blockings, releases, position, trips, etc. have to be transmitted very fast and reliable.
  - Therefore, the transmission is time critical (highest demand 4 ms)
- Transfer of **sampled (analog) values (SV)**
  - The samples have to be precisely synchronized depending on the demanding functions.
  - Therefore, the synchronization is time critical (highest demand 1  $\mu$ s). If the sampling is not synchronized the samples have to be tagged with a time of the same accuracy to compare sinusoidal waves or to calculate phasors.
  - In addition, the stream of samples has to be transmitted fast enough that the fast reaction time e.g. of protection is not more delayed than with hardwired connections.

Time-critical Services using only the 2 Lowest Layers of the stack

**Used for non time-critical services only !**

### **Client – Server services using all 7 layers of the ISO/OSI stack**

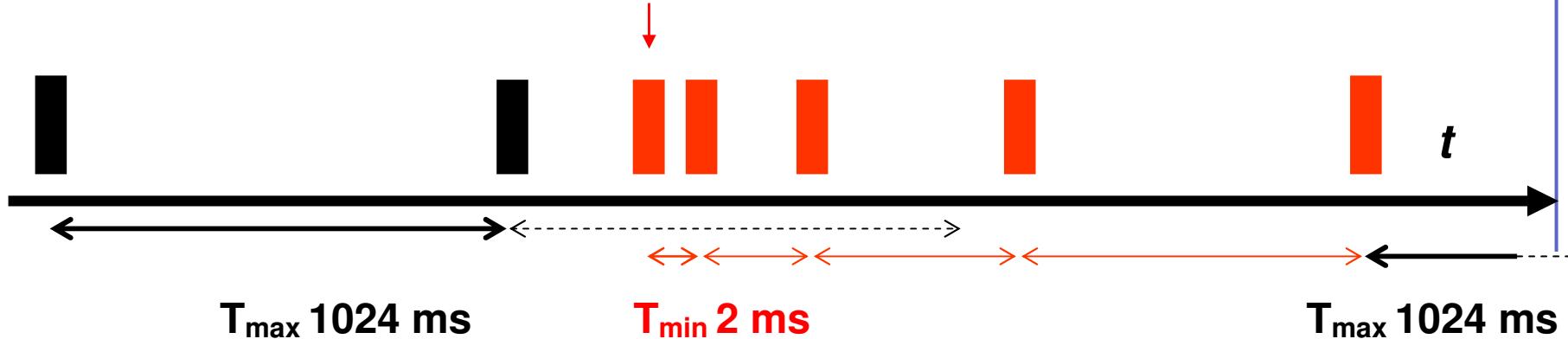
- ❑ A point – point association is established and supervised and may be terminated: Associate / Release / Abort
- ❑ MMS: Dynamically built (server addresses, authentication)
- ❑ Maximum number is IED implementation dependent
- ❑ The mechanism is very reliable
- ❑ Telegrams are “acknowledged” on a low level
- ❑ Normally, no data are lost since telegrams with errors may be resend again
- ❑ Comfortable mechanism – you now it from your office and from the Internet - but time consuming, i.e. not suited for time-critical communication

## Confirmation of spontaneous messages ?

- The reception of a **report** may be confirmed and in case of losses repeated. Using the full stack and takes some time.
- The data stream of **sampled values (SV)** is not confirmed but losses of some samples are handled without problems by the receiving functions, e.g. by a protection algorithm.
- The unconfirmed **GOOSE messages** may transport important time critical information like a block or a trip. Therefore, a special repetition mechanism has to guarantee a reliable transfer without losses of these data (see next page).

## The mechanism GOOSE messages

Change of information = event



In case of a information- change, the GOOSE-message will be repeated within  $T_{\min}$ .  
The repetition frequency is lowered until  $T_{\max}$  is reached.



Without any changes, the GOOSE-message is repeated with  $T_{\max}$  until the next event / change.

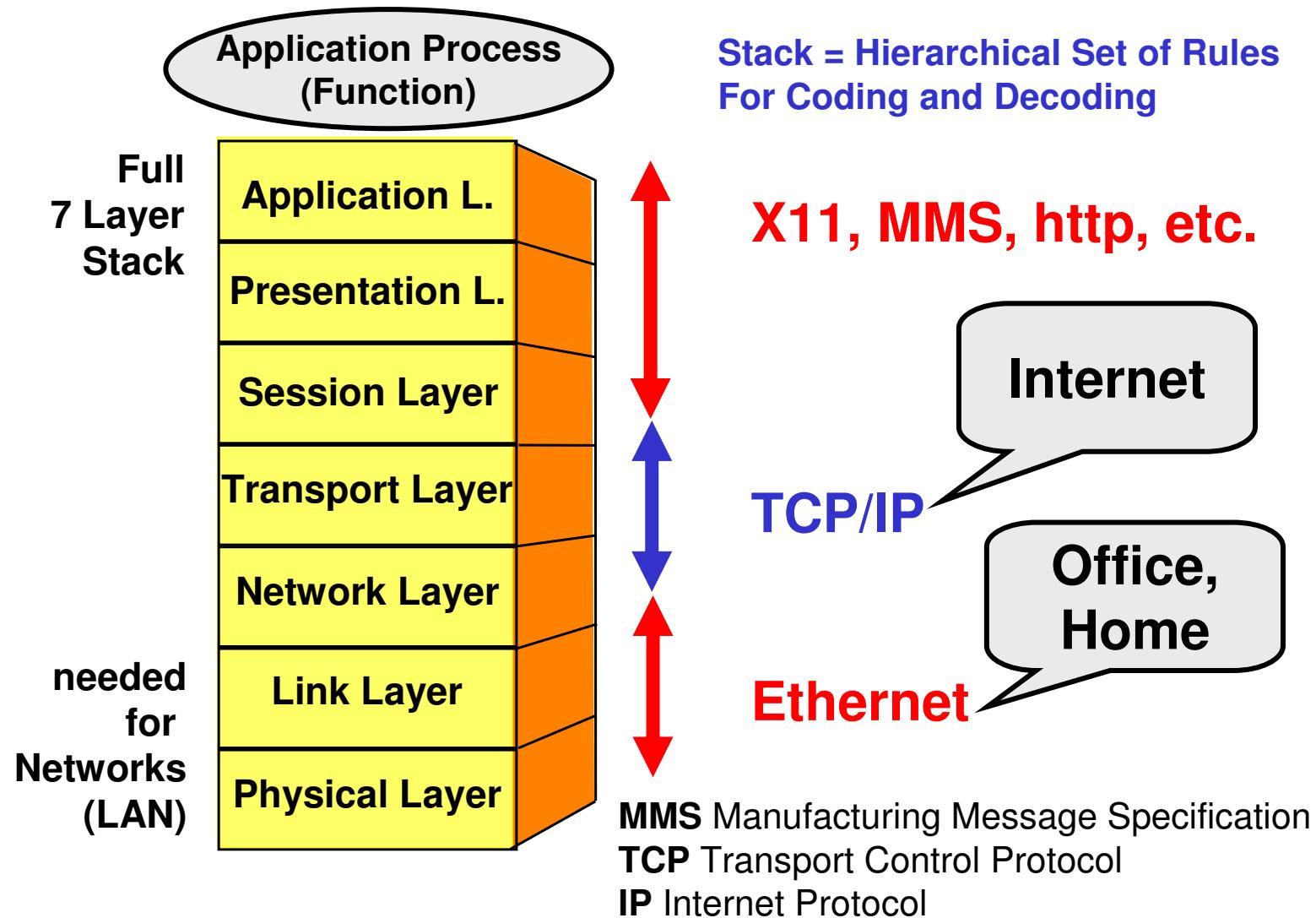
# IEC 61850

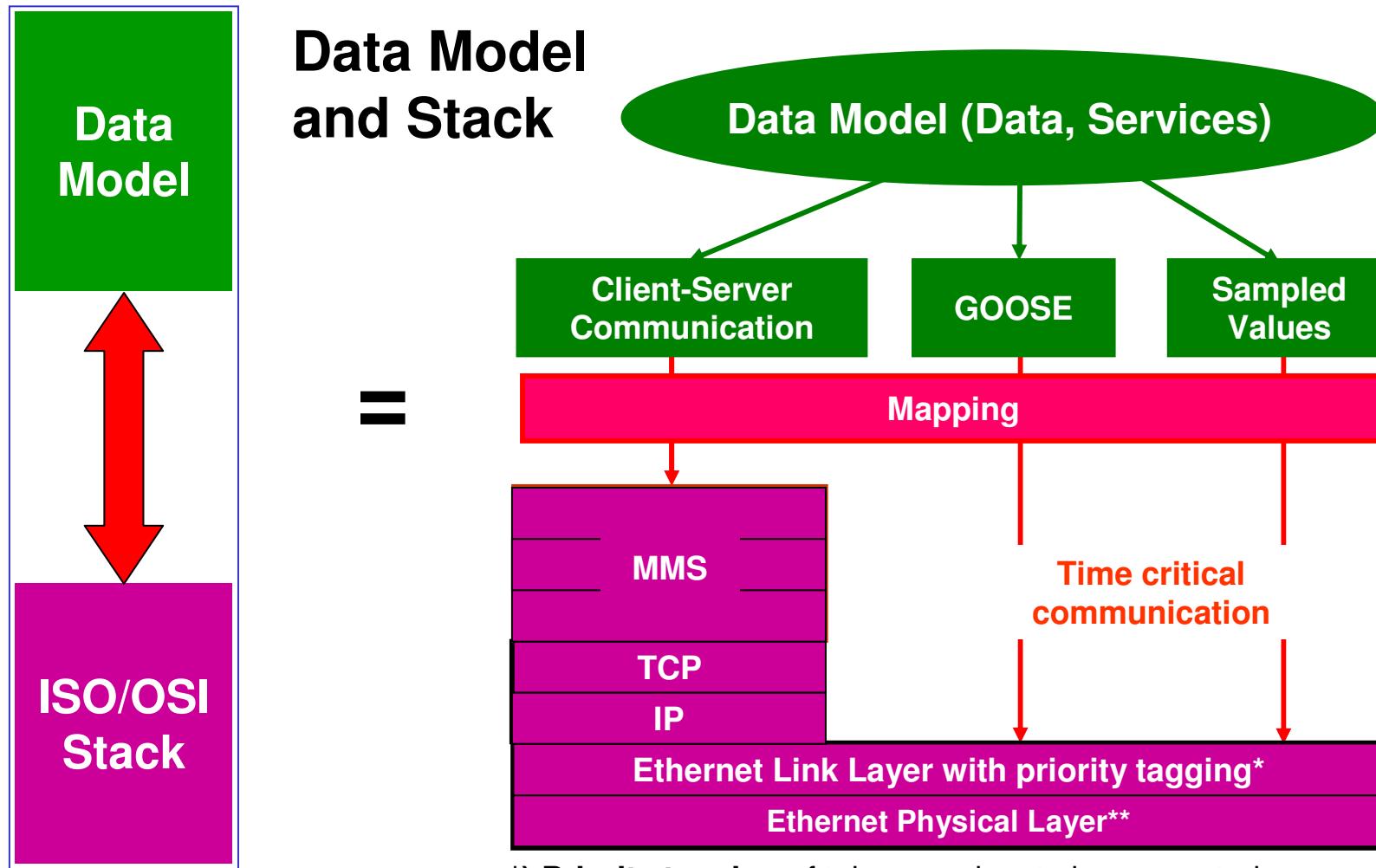
## The Communication Architectures

General Information about Ethernet and  
references to IEC 61850-8-1 and 9-2

- Basics about Ethernet**
- Switches**
- Architectures**
- Process bus**

## The 7 layers of the ISO/OSI Model





**\*) Priority tagging** of telegrams has to be supported

**\*\*) Speed** 100 Mbit/s

For serial communication, not only

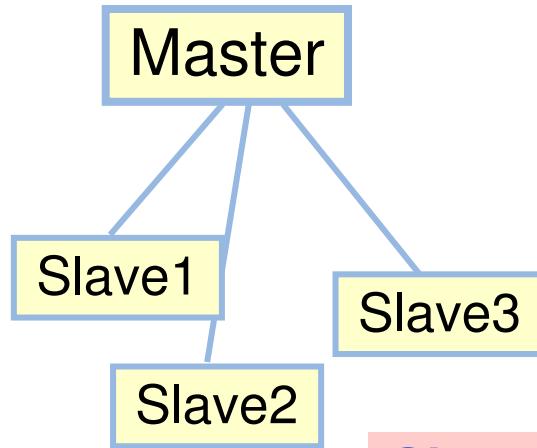
- the **Coding** according to the ISO/OSI stack
- but also
- the **Access** to and the **use** of the communication medium

has to be defined.

There exist basically 4 Access Methods, i.e.

- Master-slave**
- Time division multiplex**
- Token passing**
- Carriers sense multiple access**

## Master-Slave Access



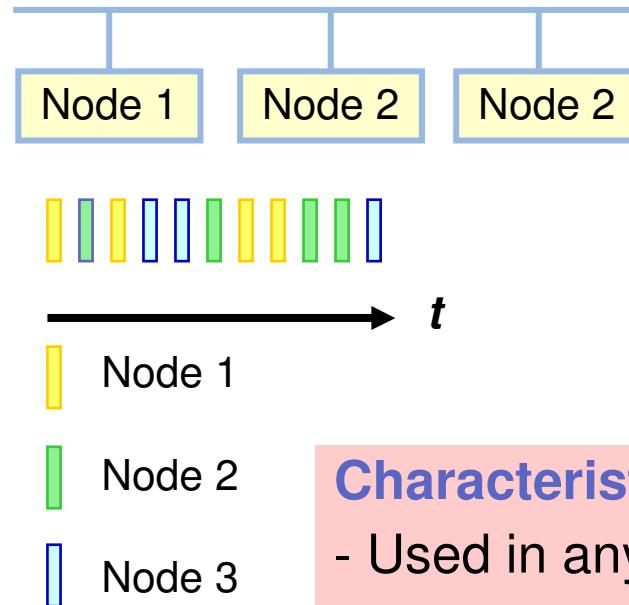
- The master has always access to the bus
- Slaves are polled in a fixed sequence by the master
- Slaves may respond by sending data

Examples: IEC 60870-5 (-101, 103), DNP3, etc. (Layers 1, 2, 7)

### Characteristics

- Used in any topology
- No direct slave to slave communication
- Polling rate *depending on master/transport media*
- *Deterministic* response time
- Centralized transport media arbitration (bus administrator)

## Time Division Multiplex Media Access



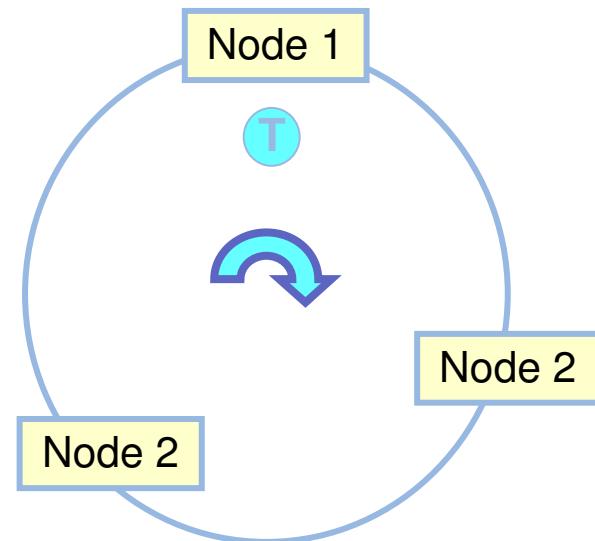
- Each node has its own time slot
- Node may send during this time

Examples: IEC 61375 (MVB) (Layers 1, 2, 7+)

### Characteristics

- Used in any topology
- *Peer-to-peer* communication
- Fixed time slot *independent of the network load*
- *Deterministic* response time (no collisions)
- Centralized transport media arbitration (bus administrator)

## Token Passing



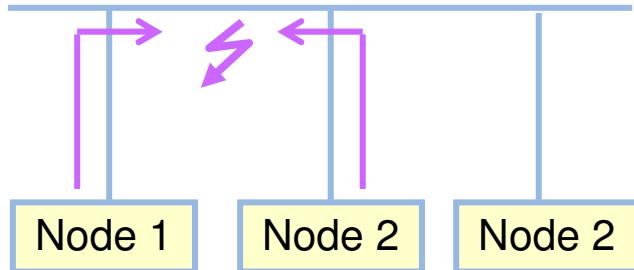
- Token circulates around ring
- Any node may take the token as it passes by
- Take token, send data, pass token

Examples: PROFIBUS (Layers 1, 2, 7)

### Characteristics

- Used in any topology
- *Semi-deterministic* response time  
(no collisions, but token)
- Unnecessary *waiting times* with low network load
- Decentralized, token dependent transport media arbitration

### Carrier Sense Multiple Access / Collision Detection



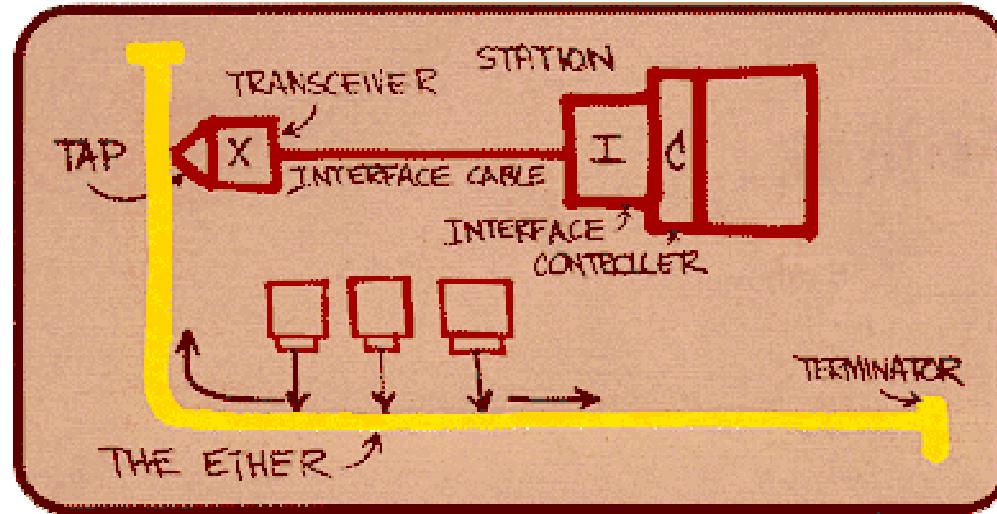
Ethernet  
Principle

- Each node listens to bus
- If bus is idle try to send
- If collision, try again :
  - stop transmission
  - send jamming signal
  - wait

#### Characteristics

- Used in bus topology
- Equal access rights for every node
- Response time *not determinable*
- No transport media arbitration  
(no bus administrator)

# The First Ethernet



Bob Metcalfe, 1976



- 1976: Ethernet developed in Xerox Labs
- 1982: First Ethernet Specification from Digital, Intel, Xerox (DIX)
- 1985: First **IEEE 802.3** standard published

## Features of Ethernet

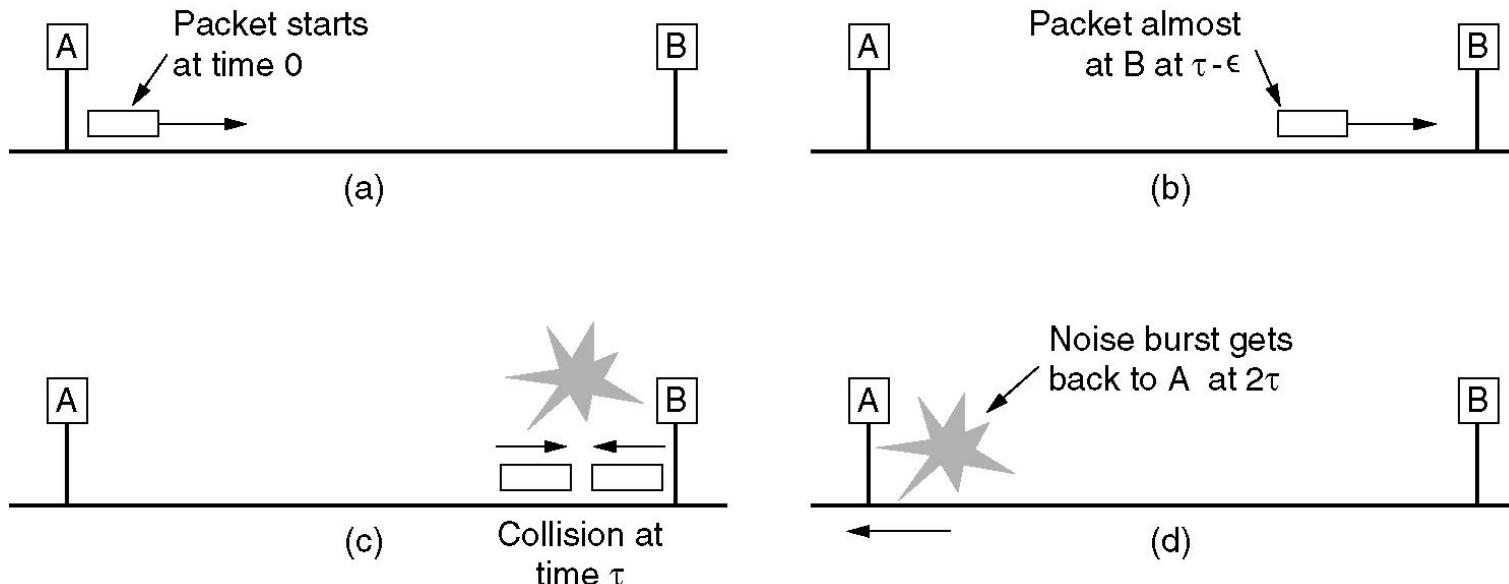
- Ethernet uses multiple access algorithm 1-persistent CSMA/CD
  - Easy decentralized algorithm
  - Very cheap implementations available
  - Ideal for transportation of best-effort traffic
- Ethernet communicates unacknowledged and connectionless
  - Ideal for transmission of IP-packets
- Ethernet is continuously improved regarding performance
  - ~3 MBit/s → 10 MBit/s → 100 MBit/s → 1.000 MBit/s → 10.000 MBit/s  
→ ?
- Ethernet is standardized with [IEEE 802.3](#)
  - in IEEE 802 lots of Protocols for physical und data link layer are standardized
- Ethernet is the dominating LAN technology since years
- Ethernet is the communication technology where the most money is put in

## Ethernet Problems by definition

- Ethernet's peak utilization is pretty low
  - Collisions limit the utilization of full bandwidth
- Peak throughput gets more worst with
  - more hosts
    - More collisions needed to identify single sender
  - smaller packet sizes
    - More frequent arbitration
  - longer links
    - Collisions take longer to observe, more wasted bandwidth
- Efficiency is improved by avoiding these problems

## Collisions are causing the problems

- Collisions are caused when two nodes/adaptors try to transmit at the same time (adaptors sense collision based on voltage differences)
  - Both found line to be idle
  - Both had been waiting to for a busy line to become idle x



Collision detection can take as long as  $2\tau$ .

# IEC 61850 Engineering Reference to IEC 61850-6

- SCL**
- Engineering process**
- Tools**

## To provide interoperability

- a **formal** description of the Substation Automation System with all *communication links* is needed
- all *IED capabilities* have to be described **formally** in an unambiguous way
- all *communication services* applicable have to be described **formally** in an unambiguous way
- the relationship between the switchgear (*single line*) and the functions of the substation automation system represented by objects (LD, LN, etc.) have to be described **formally** in an unambiguous way

## Formal description means SCL

The formal description is provided by the  
**Substation Configuration description Language (SCL)**

- based on XML
- defined in part 6 of the standard (IEC 61850-6)
- usable for
  - IED Capability Description (ICD) files
  - System Configuration Description (SCD) file
  - System functional specification (SSD)

**The engineering information  
is exchangeable between tools,  
the tools get interoperable !!!bb**

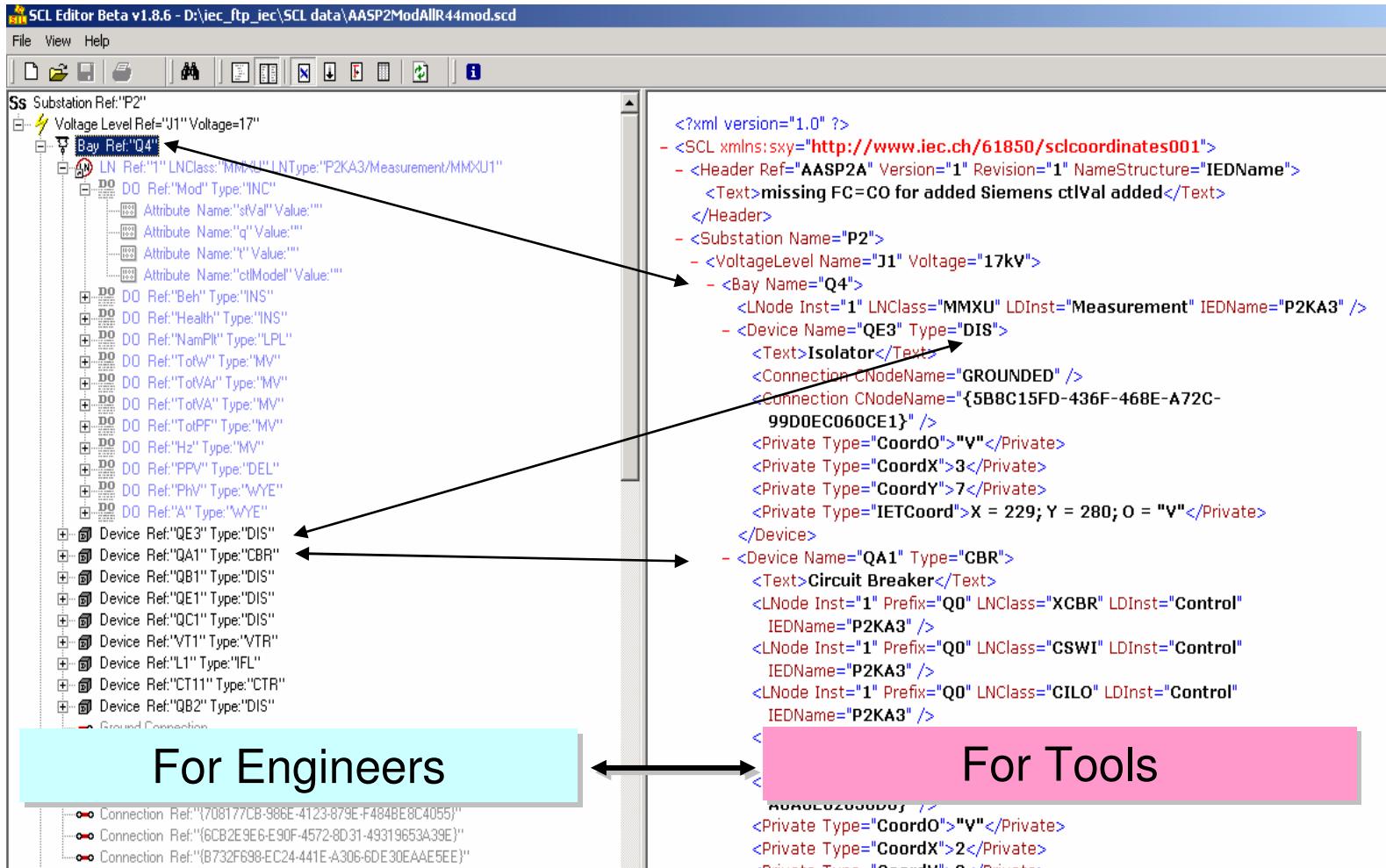
## Example for SCL

```
<Substation Ref="">
  <VoltageLevel Ref="E1">
    <Bay Ref="Q1">
      <Bfunction Ref="">
        <Device Ref="QA1" Type="CBR">
          <Connection NodeRef="L1"/>
          <LNode Ref="1"
LNClass="CSWI"/>
        </Device>
        <Device Ref="QB1" Type="DIS">
          <Connection NodeRef="L1"/>
          <LNode Ref="2"
LNClass="CSWI"/>
        </Device>
      </Bfunction>
    </Bay>
  </VoltageLevel>
</Substation>
```

Described is a substation with the **bay E1Q1**, the **Circuit breaker QA1** and the **Isolator QB1**, both electrical connected in **Connection Node L1**. The Controller is represented by - **LN CSWI** controls both switches.

## Hierarchical Data Structure

## SCL description



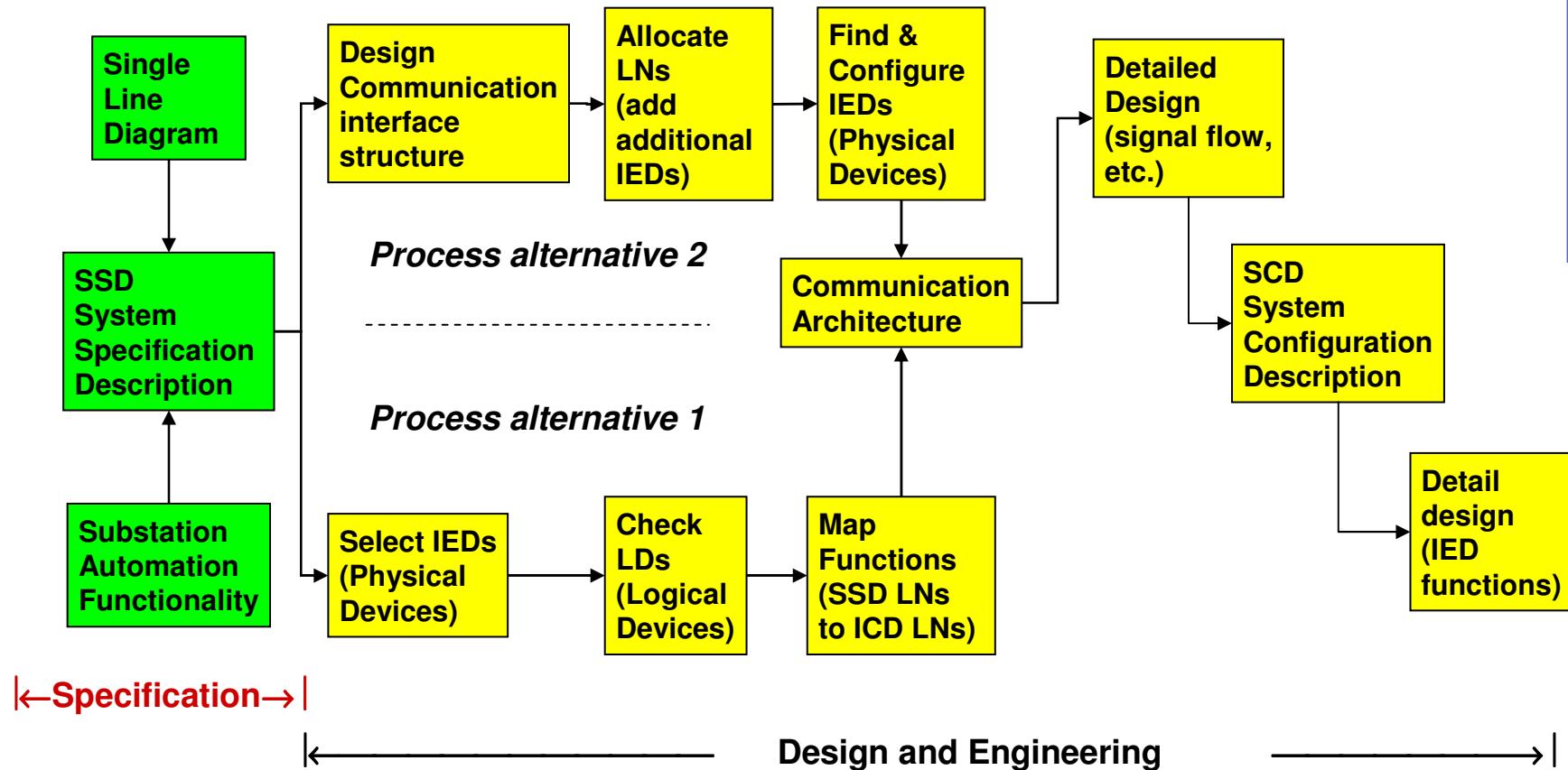
## Reminder:

- The SA functions and devices are not standardized**
- The SA architecture is not standardized**
- Data and data exchange is standardized**

## Note:

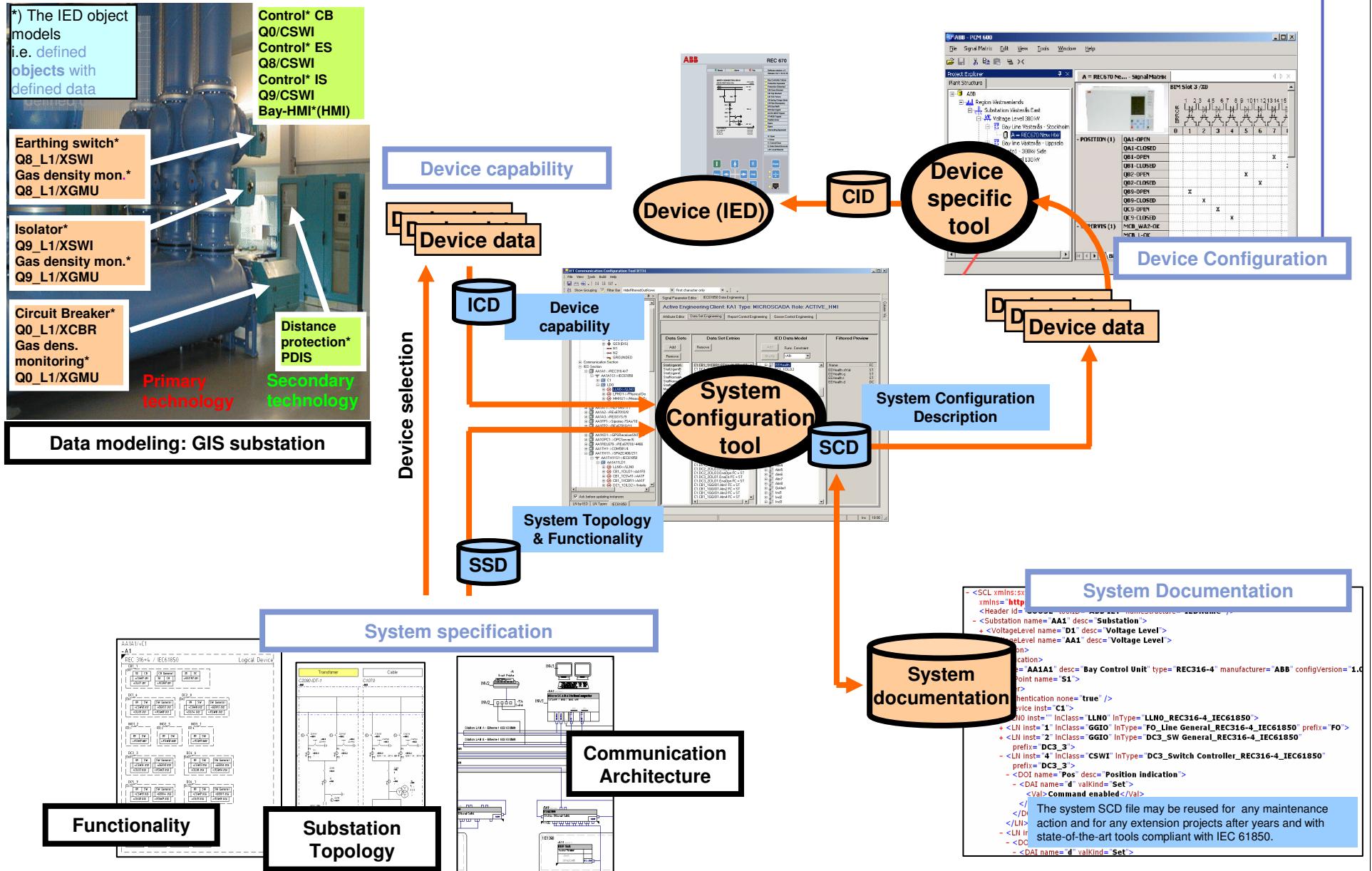
- The engineering tools are not standardized**
- The engineering process is not standardized**
- The configuration description is standardized (SCL)**

# Process from Specification to Solution



# Engineering Process

# Engineering according to IEC 61850





## **IED Capability Description file**

*Device on the shelf - mandatory*



## **System Specification Description file**

*Single line and function allocation*



## **System Configuration Description file**

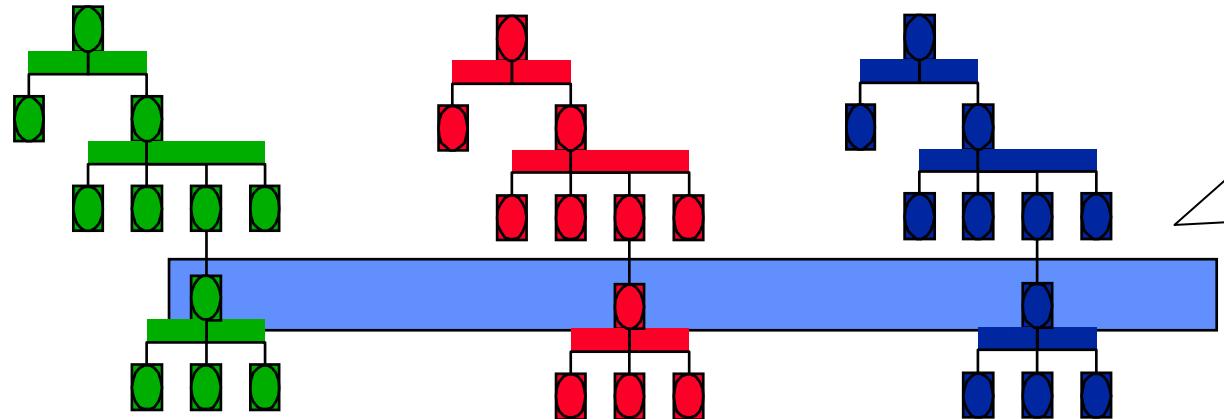
*Configured system description*



## **Configuration IED Description file**

*Configured IED description incl.  
device specific data beyond IEC 61850*

# Project Structures / Engineering Aspects



Geographic,  
Location,  
Placement  
structure

Function,  
Software,  
Data (Product)  
structure

Devices / Physics,  
Hardware (Product)  
structure

Interface to environment or external world

- **Seguridad en las comunicaciones IEC 61850**

- *Incidentes recientes de seguridad:* como BlackEnergy y CrashOverride (malware con un módulo exclusivo para comunicaciones IEC 61850) dejan claro que las empresas de distribución eléctrica no están libres de ser objetivo de ataques.
- *Se han visto involucrados ciertos protocolos industriales, incluido el IEC 61850,* (necesidad de aumentar el conocimiento y la seguridad sobre estas comunicaciones).

- *Las debilidades de seguridad fueron abordadas dentro del estándar IEC 62351*, en el que se presentan las medidas y mecanismos a seguir para solucionar o mitigar estos problemas y evitar o paliar la mayoría de estos ataques.
- *El estándar IEC 62351 establece el uso de las siguientes medidas para garantizar la seguridad de las comunicaciones:*
  - Cifrado
  - Autenticación
  - Los mensajes deberán soportar el uso de etiquetas VLAN.
  - Protección frente a retransmisión de paquetes GOOSE
  - Protección frente a retransmisión de paquetes SMV

- **Herramientas de seguridad adicionales**

- Un *NIDS* (*Network Intrusion Detection System*) con inspección profunda de paquetes (Deep Packet Inspection, DPI) permite realizar una monitorización del tráfico de la subestación eléctrica y detectar posibles anomalías en la red.